## Using and programming ICON— a first introduction

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## Foreword

This course is a first introduction to the ICON (ICOsahedra Nonhydrostatic model) program focussing on technical aspects of the atmospheric part using ECHAM physics. The first part explains the compilation of ICON and performing model runs. The most important namelists will be explained for the version using ECHAM physics. In the second part, the program code of ICON will be explained. This part contains a survey of fortran techniques used in ICON before the most important data structures and subprograms are explained. These are selected to get the user of ICON acquainted with the introduction of a own namelist, the usage of 2d– and 3d–fields including geographical coordinates, reading in data from netcdf files, the usage of date and time variables, and the definition of new output streams.

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## Chapter 1

## Getting started with ICON

The name ICON stands for ICOsahedral Nonhydrostatic model. It is in fact a collection of models to compute the general circulation of the atmosphere and the ocean including a land surface model. All these models can be used separately or in a coupled mode. Their common ground is not only the fact that they share a common infrastructure e.g. in terms of input and output, but also the fact that they are all based on a triangular grid derived from an icosahedron. The models are all designed in a way that grid nesting can be programmed in order to achieve a higher resolution in some regions. However, this is not the "standard" and may require some programming effort. Distortion of a global grid in order to get a higher resolution in some regions (and lower resolution in others) may also be applied. Even a model geometry that differs from a sphere like a "torus" (this means a rectangle with doubly periodic boundary conditions for being precise) is possible.

The icosahedron is a convex solid and consists of 20 equilateral triangles. The original triangle faces of this icosahedron will be triangulated, the edges and midpoints then projected onto the circumscribed sphere, the sphere of the earth. This irregular grid will be optimzed by some so-called "spring dynamics". The exact procedure of the grid generation is a bit different, but will be discussed in more detail later. The ICON model entirely relies on a calculation of all gradients in "gridpoint space" meaning that all derivatives occurring in the dynamics equations are approximated directly on the "icosahedral" grid. Why this paradigm change from spectral models like the predecessor ECHAM of ICON to pure gridpoint models? There are several reasons — numerical ones and computational ones. The biggest numerical advantage of the new grid is the absence of the singularities of a longitude–latitude grid at the poles. Generally, the distance between gridpoints of the ICON grid does not depend so much on the position on the globe as for longitude–latitude grids. Computationally, the recent development of massive parallel computers favors high resolution models with many gridpoints although the approximation of derivatives is numerically tricky.

ICON is written in FORTRAN90 (with some small parts in C) and consists of a parallel code including elements of vectorization. The atmospheric part uses equations appropriate for the description of nonhydrostatic flow and "physics" equations that describe turbulent and cloud processes on various levels of accuracy: Equations for the "Large Eddy Model" (LEM), "Numerical Weather Prediction" (NWP), and ECHAM physics which is particularly suited for climate simulations.

In this course, you will get acquainted with the technical aspects of ICON, in particular, you will learn how to perform your own simulations and how you can analyse your results. In a

second part of the course, we will look into the code, learn something about the code structure, the most important data structures and how to change the code.

The ICON model will be made available to the scientific community under a common license of the Max Planck Institute for Meteorology (MPI–M) and the German Weather Service (DWD) and it will be distributed over the homepage of the MPI–M.

The versioning of ICON is a bit complex and reflects the parallel development in several "flavors" like "atmosphere", "ocean", and several more. There are four important branches tagging versions that reached certain milestones: icon-aes (atmosphere in the earth system, mainly echam physics in the atmosphere), icon-nwp (numerical weather prediction, mainly dynamics and physics of the LEM and NWP configurations of the atmospheric model), icon-oes (ocean in the earth system), icon-les (land in the earth system). All tags contain all model components, but the latest tag of icon-aes may not contain the most recent developments of the ocean physics although these are already included into the latest ocean-oes tag.

We won't use a specific model tag of the icon-aes branch here, just a certain version of the main icon-aes-dev development branch. It is not suitable for scientific research since it was not thoroughly evaluated with respect to its scientific quality. The ICON model will be provided on the supercomputer mistral.dkrz.de in a tar-file

Listing 1.1: Archive file of the ICON model

mistral.dkrz.de: $\sim$ m218036/icon\_course\_2016/icon-aes-dev\_revnnn.tar

where *nnnn* is a certain version number.

For all practical exercises, we will work on the supercomputer mistral.dkrz.de that has about 90,000 CPU cores distributed over 3000 nodes and about 50 Petabyte of disk space at the Deutsches KlimaRechenZentrum (DKRZ), Hamburg. From your terminal, you access the supercomputer by

ssh -X -l <course\_account> mistral.dkrz.de 🗁

Go into your working directory, copy the model tar-file there, and unpack it:

```
cd /work/mh0010/<course_account> ↔
cp ~m218036/icon_course_2016/icon-aes-dev_revnnn.tar. ↔
tar xvf icon-aes-dev_revnnn.tar ↔
```

The folder icon-aes-dev will contain the model code and example scripts. We will discuss the content of this folder next.

### 1.1 Source code of ICON

The directory icon-aes-dev contains the following files and sub-directories (the sub-directories are marked with a (d)):

(*i*) Compiling, running, testing

acinclude.m4: test for support of various fortran datatypes.

aclocal.m4: calls test of data type scripts (e.g. acinclude.mr)

cmake(d): scripts to locate important libraries and their include files

cmake.configure: configure file using cmake (does not work)

CMakeLists.txt: needed for cmake makefiles.

- config(d): Configuration files for various computer platformes
- configure: Script to create a specific makefile for compilation of icon on your actual computer platform.
- configure.ac: file to create configure script
- data(d): contains input data for icon that either do not depend on model resolution or are very special. The general rule is to store input data away from the code versioning system. So, this directory should be used in exceptional cases only.
- m4(d): contains a file testing the support of special pointers. Similar to the acinclude.m4
  file
- Makefile.in: Inputfile for generation of Makefile.
- make\_runscripts: This script generates run scripts from run script templates. The reason for this is that the call of the ICON executable needs initial files or maybe resubmitted, the actual call may depend on the platform, on the other hand, the input files and namelist for a specific model configuration are different for each experiment. The actions that are the same for every experiment are collected in run/exec.iconrun, the specific setting for an experiment in other files run/exp.\*. The script make\_runscripts creates a machine dependent, experiment specific run script from these two components that is ready for submission.
- **README:** Contains a short description of how to compile and run ICON.
- run: Example run scripts for important experiments like AMIP–type runs, aqua planet or radiative convective equilibrium runs.
- schedulers(d): ICON runs on various special platforms (not interesting for us)
- scripts(d): scripts for special applications, like post- and preprocessing, doxygen documentation, the automatic test system buildbot and other purposes
- target\_confmake.ksh: Script to configure and make ICON. Not really needed.
- target\_database.ksh: Contains a list of "targets", i.e. possible arguments to the configure command.
- (ii) Documentation
  - doc(d): contains model documentation. In particular there is a namelist overview Namelist\_overview.pdf describing all input variables of icon and a subdirectory userguide that contains icon\_user\_guide.pdf that will become the standard description of ICON in terms of user relevant information. This user guide contains the namelist overview and the description of special model configuration like the aqua planet or the radiative convective equilibrium configuration. In the user guide, there is no description of potential output variables of the model configuration using ECHAM physics, data structures inside ICON, or programming concepts of the ICON code. However, there is some information about the grid generation and other useful information but it may be outdated.

LICENSE(d): Still a placeholder for the upcoming license.

(*iii*) Source code

- blas(d): Basic Linear Algebra Subprograms is a collection of subprograms for basic vector and matrix operations
- externals(d): Contains source code that is used by ICON, but not really a part of ICON. Examples are the mtime calendar package or the yac coupler used for grid interpolations between ocean and atmosphere grids.
- lapack(d): Linear Algebra PACKage contains subprograms for numerical linear algebra.
- src(d): Source code of icon. The source code is organized in approximately 32 subdirectories which may themselves contain subdirectories in special cases. It is often difficult to find a certain module in the correct subdirectory because the structure is rather complex. It is not an easy-to-understand categorization of the source code files in "ocean", "atmosphere", "land", for example. There are also many parts of the code that were not tested for a while and may not work although they are still a part of ICON.
- support(d): Subprograms for file handling, input and output, computing time measurements and other helper routines written in C.
- vertical\_coord\_tables(d): List of A and B coefficients of  $\sigma$ -hybrid coordinates for certain vertical grids. These are not directly used by ICON.

### **1.2** Basic Compilation

Before any simulation with ICON can be started, the source code has to be translated into an executable program by compilation. The compilation translates the human readable source code into a machine-readable binary code. The binary code depends on the architecture of the machine which is used, whether it is a "parallel machine" with several processecors executing calculations for the same program or a "vector machine" that pipelines input to the computing unit or a mixed architecture. We describe the compiling on mistral.dkrz.de. Go into the main directory of the model (/work/mh0010/<course\_account>/icon-aes-dev) and perform the following steps:

```
./configure --with-fortran=intel --enable-mtime-loop (\leftarrow)./build_command (\leftarrow)
```

The first commando creates the Makefile that contains all commands for the compilation of the model. The configure script makes use of the content of the config directory where information about various computers is stored and uses the information of Makefile.in. On big computer platforms, a variety of compilers in different versions is available and can be activated by the module\_load command. Before the compilers can be used, you have to load them. In order to avoid this step, you can call build\_command, a program generated during the configure procedure. This script loads all necessary modules and launches the make process. You can use several processors to compile the program in parallel. The -j n option to the make command inside the script build\_command tells make to use n processors in the compilation (make -n n). If no errors occur, the following executables are produced:

```
icon-aes-dev/build/x86_64-unknown-linux-gnu/bin/icon
icon-aes-dev/build/x86_64-unknown-linux-gnu/bin/grid_command
```

The first executable is the ICON simulation program for atmosphere and ocean circulation. The second executable grid\_command is a program to generate the various grids based on an icosahedron.

## 1.3 Model grid

#### 1.3.1 Horizontal grid

The horizontal grid of ICON is based on the regular, convex icosahedron that is one of the Platonic solids. It consists of 20 equilateral triangles and has 20 faces, 30 edges, and 12 vertices. All 12 vertices are located on the surface of a sphere, the circumscribed sphere. Using the icosahedron directly would lead to a grid with 20 grid cells only. But each of the faces can be triangulated further to create a finer grid of many triangles. Fig. 1.1 represents an icosahedron with one triangulated face in front.

In principle, there is the possibility to triangulate the triangular faces of the icosahedron until the desired resolution is reached, to project the result onto the circumscribed sphere (or any sphere sharing its centre with the centre of the icosahedron) in a second step, and to optimize the resulting grid by some "spring dynamics" in a last step. In fact, this seems to be the conceptually easiest method to construct a grid on the icosahedron. Another possibility would be to triangulate the triangles of the icosahedron after they are projected onto the sphere by the use of great circles (orthodromes). If necessary, optimization steps can be used after any of these triangulation steps. This is the algorithm used by the grid generator of the ICON model. However, the result after the optimization should be the same (except of numeric inaccuracies) since the energy minimum searched by the spring dynamics should be unique if the icosahedron symmetry is preserved. Nevertheless, no proof of this fact is known to the author of this script. We describe the first method here although the exact algorithm is different and the status of a proof for the uniqueness of the result of the optimization is unknown.

The exact steps of the triangulation in the case of ICON is discussed later in the text. First, we would like to see how this grid is brought to the circumscribed sphere. The finer grid is projected onto the surface of the circumscribed sphere in the following way: Draw a straight line from the centre of the circumscribed sphere Z through each vertex P of a triangle until it intersects with the surface of the circumscribed sphere at a point P'. The vertices of the original icosahedron are not changed by this procedure since they are already located on the circumscribed sphere. On the other hand, triangle vertices near the centres of the original icosahedron triangles have a relatively large distance to the circumscribed sphere meaning that P and P' are relatively distant from each other. In order to get projections of the triangle edges on the circumscribed sphere, take two projected points (P', Q') the corresponding points (P, Q)of which are connected by a line on the icosahedron and draw the great circle (orthodrome) between (P', Q'). The orthodrome is defined as the intersection line of the plane defined by the three points (Z, P', Q') and the circumscribed sphere.

By the projection procedure of the vertices, it becomes clear that the projected triangles near the centres of the original icosahedron triangle are larger than there cousins being near the icosahedron vertices: The farer the triangles from the circumscribed sphere, the more they will be "blown up" by the projection. Furthermore, the triangles near the original icosahedron vertices are distorted because only five triangles meet there whereas six triangles meet everywhere else. This leads to different sizes and angles of the triangles of the grid on the sphere. In the case of a triangulation on the sphere by great circles, the distortion of the triangles is at the origin of different triangle sizes.

This grid on the sphere will be optimized in a next step by so called "spring dynamics". We give the idea of the optimization only, this is no accurate description of the algorithm. Imagine that we have a collection of springs all of them of the same strength and length. We fix a mass





Figure 1.1: Icosahedron

M at each triangle vertex and fix it with glue on the circumscribed sphere. We replace each edge by one of the springs, depending on the actual length of the edge, we have to extend the spring a bit more for the larger triangles, less for the smaller ones. We now melt the glue away and let the vertices move until an equilibrium is reached. By this procedure, we will obtain a slightly different grid of triangles which are still slightly distorted and of unequal size, however, the vertices reached positions that reflect some "energy minimum". These triangles are the basis of the ICON horizontal grid. Such a grid has particularly advantageous numeric properties. The North and South Pole of the earth are chosen to be located at two vertices of the icoshedron that are opposite to each other and marked as N and S in Fig. 1.1.

The resolution of such a horizontal grid is symbolized by  $r_n b_m$  where  $n \in \mathbb{N}$  and  $m \in \mathbb{N}_0$ . The resolution is defined in such a way that the number of triangles  $N_{r_n b_m}$  is then given by

$$N_{r_n b_m} = 20n^2 4^m \tag{1.1}$$

In fact, the triangulation is performed in two steps.

First step of triangulation. Each of the 20 equilateral triangles is split into  $n^2$  equilateral triangles (see Fig. 1.2). To this end, you first split each edge of the triangle (A, B, C) into n equal pieces by marking equidistant points  $(A_1, \ldots, A_{n-1})$  on edge  $a, (B_1, \ldots, B_{n-1})$  on edge b, and  $(C_1, \ldots, C_{n-1})$  on edge c going counterclockwise around the triangle. Then, you draw straight lines between corresponding pairs of points  $(A_i, B_{n-i})$  (being parallel to edge c),  $(A_i, C_{n-i})$  (being parallel to edge b), and  $(B_i, C_{n-i})$  (being parallel to edge a) for i = 1, n - 1. This fills your equilateral triangle with  $n^2$  equilateral triangles. We call this procedure the triangulation by n - 1 equidistant parallels. It is demonstrated for n = 3 in Fig. 1.2.



Figure 1.2: Triangulation by 2 equidistant parallels

We prove that the triangulation by n-1 equidistant parallels results in  $n^2$  triangles in the case of an equilateral triangle:

Proof: Given an equilateral triangle (A, B, C) with edges (a, b, c), we complete it into a parallelogram over edge c with edges (a', b') being opposite to (a, b) (see Fig. 1.3. The lines  $(A_i, C_{n-i})$ and  $(B_i, C_{n-i})$  pass through  $A'_i$  and  $B'_i$ ,  $i = 1, \ldots, n-1$ , too, since both triangles are equilateral. In such a way, we get  $n^2$  parallelograms which are all similar to the parallelogram (A, C', B, C). Since all parallelograms have edges of the same length and two 60° and 120° angles, the lines  $(A_i, B_{n-i})$  cut them in half forming equilateral triangles. If we also draw the lines  $(A'_i, B'_{n-i})$ , we get  $2n^2$  equilateral triangles, but only dealing with triangle (A, B, C), we get  $n^2$  equilateral triangles as stated above.

**Second step of triangulation.** The triangles resulting from step one are further triangulated. But in contrast to step one, we allow only a triangulation by 2 - 1 = 1 equidistant parallels. According to the proof in step one, this results in  $2^2 = 4$  triangles. This triangulation is then



**Figure 1.3:** Parallelogram split into  $n^2 = 9$  smaller parallelograms by a pair of 2 equidistant parallels

repeated on the resulting triangles. In total, the triangulation by 1 equidistant parallel is applied m times to each triangle resulting from the first step such giving in total  $4^m$  smaller triangles for each triangle that resulted from step one. In total, we get  $20n^2$  triangles from step one multiplied by  $4^m$  triangles from step two. This results in Eq. (1.1) for resolution  $r_n b_m$ .

**Dual hexagonal grid.** The centres of the equilateral triangles on the original icosahedron are defined by the intersection of the angle bisectors (which are at the same time also altitudes) of the triangle. The centres of the triangles form a hexagonal grid that is called to be dual to the grid of triangle vertices. On the ICON grid, the centres of the slightly distorted triangles form a dual grid of slightly distorted hexagons. Fig. 1.4 shows an example of such a hexagon.

**Resolution of the ICON grid.** There are various possibilities to describe the resolution of a grid. In the case of a grid of equal squares, the square centres form a grid with a minimum distance of neighbouring points being the length of one side a of the squares. We tend to say that the resolution  $\Delta_{\text{square}}$  of this grid is  $\Delta_{\text{square}} := a$ . However, there are neighbouring points connected over the diagonal having a distance  $\sqrt{2}a$ . In a grid of equal squares, each square has 8 neighbours 4 of which are connected over sides, 4 over vertices. One could also define  $\Delta'_{\text{square}} = (4a + 4\sqrt{2}a)/8 = \frac{1+\sqrt{2}}{2a} \approx 1.21a$  as resolution of the square grid. In the case of the ICON grid, there are many possibilities to define a resolution. We will present four different definitions here.

((i) One of the easiest definitions is to calculate the average triangle area A from the surface of the earth divided by the number of triangles of the grid. Then, we imagine an associated



Figure 1.4: Dual hexagon to a triangle grid

grid of squares of this area and adopt  $\Delta_{\text{square}}$  of the associated grid as the resolution of the triangular grid. This results for grid  $r_n b_m$  in:

$$\Delta_{\mathbf{r}_{n}\mathbf{b}_{m}} := \sqrt{A} = \sqrt{4R_{\text{earth}}^{2}\pi/\underbrace{N_{\mathbf{r}_{n}\mathbf{b}_{m}}}_{=20n^{2}4^{m}}} = R_{\text{earth}}\sqrt{\frac{4\pi}{4\times5n^{2}2^{2m}}} = \frac{R_{\text{earth}}}{n2^{m}}\sqrt{\frac{\pi}{5}}, \qquad (1.2)$$

where  $R_{\text{earth}} \approx 6371 \,\text{km}$  is the radius of the earth. For the grid  $r_2b_4$  with  $N_{r_2b_4} = 20480$ , we get a resolution of  $\Delta_{r_2b_4} \approx 160 \,\text{km}$ . The advantage of this definition is that the T63 echam grid having 18432 grid points has a similar distance between grid points at the equator. However, the distance between grid points becomes much smaller in the zonal direction near the poles.

(*ii*) The length *a* of the sides of an average equilateral triangle could also be used. Given the height *h*, the area *A* of an equilateral triangle with side *a* would be A = ah/2; we also know that  $a^2/4 + h^2 = a^2$  due to the Pythagorean theoreme. This leads to  $h = \sqrt{3}a/2$  and  $A = \sqrt{3}a^2/4$ . From this and with (*i*), we get:

$$\Delta'_{\mathbf{r}_{n}\mathbf{b}_{m}} := a = 2\sqrt{A/\sqrt{3}} = 2/\sqrt{\sqrt{3}}\Delta_{\mathbf{r}_{n}\mathbf{b}_{m}} = \frac{R_{\text{earth}}}{n2^{m-1}}\sqrt{\frac{\pi}{5\sqrt{3}}}$$
(1.3)

The vorticity is given at the triangle vertices, thus  $\Delta'_{\mathbf{r}_n\mathbf{b}_m}$  gives the shortest distance between points where the vorticity is given.

(*iii*) A third possibility would be the shortest distance between the mid points of two triangle sides of an average surface equilateral triangle. In the resolution  $r_n b_m$ , this is exactly the length of a triangle side of a grid  $r_n b_{m+1}$ , thus we get:

$$\Delta_{\mathbf{r}_n \mathbf{b}_m}'' := \Delta_{\mathbf{r}_n \mathbf{b}_{m+1}}' = \frac{R_{\text{earth}}}{n2^m} \sqrt{\frac{\pi}{5\sqrt{3}}} = \frac{1}{2} \Delta_{\mathbf{r}_n \mathbf{b}_m}'$$
(1.4)

The winds in the dynamics part are given at the midpoints of the triangle sides (perpendicular to the triangle sides).

(iv) As a last possibility for a definition of the resolution of the ICON grid, we would like to use the length of the side of one hexagon of the dual hexagonal grid assuming that all triangles have the same size:

$$\Delta_{\mathbf{r}_n\mathbf{b}_m}^{\prime\prime\prime} := \frac{R_{\text{earth}}}{n2^{m-1}} \sqrt{\frac{\pi}{15\sqrt{3}}} \tag{1.5}$$

Note that  $\Delta_{\mathbf{r}_n\mathbf{b}_m}^{\prime\prime\prime} = \frac{2}{\sqrt{3\sqrt{3}}} \Delta_{\mathbf{r}_n\mathbf{b}_m} \approx 0.877 \times \Delta_{\mathbf{r}_n\mathbf{b}_m}$ . All "physics" variables describing parametrized processes are given on the centres of the triangles.

*Proof:* Let *a* be the side of an equilateral triangle, *h* the altitude, according to the Pythagorean theorem,  $h = \sqrt{3}a/2$ . The side of the hexagon is exactly two times the radius *r* of the incircle. Let *p* be such that h = r + p (see Fig. 1.5). Applying the Pythagorean theorem, we have  $(a/2)^2 + r^2 = p^2$ . Note that  $p^2 = (h - r)^2 = (\sqrt{3}a/2 - r)^2$ . We therefore obtain  $2r = a/\sqrt{3}$ . Finally, we obtain  $\Delta_{r_n b_m}^{\prime\prime\prime} = 2r = a/\sqrt{3}$ . Therefore,  $\Delta_{r_n b_m}^{\prime\prime\prime} = \Delta_{r_n b_m}^{\prime}/\sqrt{3}$  from which follows Eq.(1.5).



Figure 1.5: Altitude in equilateral triangle

In general, at each triangle vertex, six triangles meet except at the vertices of the original icosahedron where only five triangles meet. This means that the angle between the triangle sides of the spherical triangles at the original icosahedron vertices are larger than there where 6 triangles meet. By the "spring relaxation procedure" this deficiency can be compensated to some degree. Note further that the sum of the angles in a spherical triangle is generally larger than  $360^{\circ}$  (this is a general property of spherical triangles).

Most of the variables are stored at the centre of the triangular grid cells, like temperature, specific humidity, tracer mass mixing ratios, pressure, geopotential, meridional and zonal velocity or the vertical velocity. We could also say that these variables are stored at the vertices of the dual hexagonal grid. However, there are variables that have to be stored on other locations according to the used discretization scheme in the dynamical core. In the dynamic part, we need to store the horizontal wind normal to the triangle egdes at the midpoints of these edges. The relative vorticity is stored at the vertices of the triangles, i.e. at the centres of the hexagons of the dual grid. Sometimes, it is said that we work on a staggered C–grid.

ICON is a model that allows for regional refinements of the grid. If we expect more structure in a certain region of the globe or we would like to have more detailed information there, we can use more triangulations in this region. The code structure of ICON is such that it allows for nested grids. So, each grid is associated with a certain region that can also be the globe and we speak of a "model domain" for each grid associated with a certain region.

#### 1.3.2 Vertical grid

In a nonhydrostatic model, a vertical coordinate in terms of pressure does not make sense since it can not be taken for granted that the pressure is strictly decreasing with increasing altitude. In general, the air mass of an air column above a certain point can not be calculated from the pressure at that point anymore. Instead, a geometric altitude grid has to be used. In ICON the choice is an altitude coordinate system that follows the terrain and consequently, the top and bottom triangle faces are inclined with respect to the tangent plane on a sphere. Still, the top and bottom triangle faces are held parallel to each other. The exact altitude of each grid box depends on the geographical position on the globe. The top and bottom faces are called "half levels" of the vertical grid, the centre of the box is said to be at the "full level" of the vertical grid. Many variables are given at both, half and full levels. In particular radiation fluxes are given at half levels only.

With n layers, there are n + 1 so-called half levels. The half levels l, l + 1 enclose layers [l, l + 1] at the centres of which are the corresponding full levels l, for l = 1, ..., n. Layer 1 is at the top of the atmosphere and level n at the bottom of the atmosphere. Half level n + 1 is identical with the surface of the earth. In contrast to a pressure coordinate system that may start at pressure p = 0 and thus encompass the whole atmosphere, the z-grid does not contain the whole atmosphere.

The vertical levels are determined according to an analytical formula already used in the COSMO model. Let  $\Delta z_{\min} > 0$  be the minimum thickness of the layers,  $z_{\max} > \Delta z_{\min}$  be the altitude of half level 1, i.e. the model top and  $\sigma > 1$  be a stretch factor. Then, the altitude of the half levels  $z_l^{(h)}, l = 1, \ldots, n+1$  is defined in the following way:

$$\alpha := \ln(\frac{\Delta z_{\min}}{z_{\max}}) / \ln(\frac{2}{\pi}\arccos((\frac{n-1}{n})^{\sigma}))$$

$$z_l^{(h)} := z_{\max}\left(\frac{2}{\pi}\arccos((\frac{l-1}{n})^s)\right)^{\alpha}$$
(1.6)

The layer thickness can be limited with a certain algorithm in the higher troposphere or in the stratosphere. However, Eq. (1.6) does not yet provide a Smooth LEvel VErtical coordinate

(SLEVE coordinate [2]) since  $z_{n+1}^{(h)} = 0$  in the altitude system in which also  $z_{\max}$  was measured. In order to take the topography into account, the topography is first split into a "large–scale topography" and a "small–scale topography"  $(\lambda, \phi) \mapsto h_{1,2}(\lambda, \phi)$ , respectively, where  $(\lambda, \phi)$  is the position on the globe. Then, decay functions

$$d_i(z) := \frac{\sinh[(z_{\max}/s_i)^{\beta} - (z/s_i)^{\beta}]}{\sinh[(z_{\max}/s_i)^{\beta}]}, \quad \text{for} \quad i = 1, 2$$
(1.7)

with decay constants  $s_{1,2} > 0$  and a decay exponent  $\beta > 0$  are defined. The smooth terrain following coordinates  $z^{(s)}$  are then:

$$z_l^{(s)}(\lambda,\phi) := z_l^{(h)} + \sum_{i=1}^2 h_i(\lambda,\phi) d_i(z_l^{(h)}), \quad \text{for} \quad l = 1,\dots, n+1$$
(1.8)

In this course, we will work with the "ECHAM physics" mainly. A hydrostatic pressure is used in many of these equations mainly to calculate the air mass in a grid box. In order to provide a hydrostatic pressure, the hydrostatic equation is solved at each grid point and this pressure is then passed to the ECHAM physics.

## 1.4 Performing computer experiments with ICON

We will learn how to perform a computer experiment (simulation) with ICON in this section. Each computer experiment performing a longer simulation demands good planning in terms of the model settings and input data but also concerning output and postprocessing of output files. We have three phases: Preparation of input data and namelist files with all the input parameters of ICON, actually performing the simulation and "baby sitting" the computer runs, and in a last phase, postprocessing and analysis of the results. These three phases are reflected in the following sections. All example run scripts store the output files in the **experiments** subdirectory of the ICON model. We will not change this here. This means that your model code has to be installed on a disk with enough disk space to accomodate all output. The work disk of mistral is large enough, but only temporary storage.

#### 1.4.1 Preparation of a computer experiment with ICON

Each simulation is started by a shell script, mostly called "run script" that has to be prepared for every computer experiment individually. These run scripts contain the links to all input-data files, the namelist settings, and the commands to execute the binary model code. The latter are common to all run script. In order to avoid the duplication of code, the execution commands are stored in a "basic run file" ~icon/run/exec.iconrun where ~icon means the icon base directory, e.g. icon-aes-dev. The actual namelists and input-data files are stored in "experiment files" ~icon/run/exp.<exp\_name> according to the various experiments <exp\_name>. The experiments that are interesting for us are <exp\_name>=atm\_amip\_test, <exp\_name>=atm\_amip, <exp\_name>=atm\_rce\_test, and <exp\_name>=atm\_ape\_test. The basic run file and the experiment file have to be combined in order to get the corresponding run script. This is done by the following command that has to be executed in the icon base directory ~icon:

Listing 1.2: Generation of run scripts from basic run file and experiment file

Note that you have to pass the experiment name only. Consequently, the name of each experiment file has to start with exp. since this is put in front of the experiment name by the make\_runscripts script automatically. The command in Listing 1.2 creates the run script  $\sim$ icon/run/exp.<exp\_name>.run. Note that this file is stored in the run subdirectory of  $\sim$ /icon. This is the script that has to be submitted to the queue of a (super)computer or can be executed on your workstation. On mistral, the queueing system slurm is installed. The following commands in Listing 1.3 are the most important ones for this course (<a ctrl course is the account of which the computer time will be used) :

**Listing 1.3:** Basic SLURM commands to submit jobs

Once you created your run script, you can submit it to the queue by the sbatch command. We will discuss the namelists and input-data files next.

#### 1.4.2 Namelists for ICON

Since ICON comes in different flavors and consists of a family of models that can all be coupled, there are a lot of variables determining the exact model configuration. The input of these variables are organized in various namelists that allow the user to pass a variable to the program specifying its name and value. The most important namelists are listed in Tab. 1.1.

A computer experiment with any model configuration may be a simulation over a long time period with a certain start date of the experiment and a certain end date of the experiment. These start and end dates of the experiment are characteristic of this particular experiment, e.g. for the AMIP period lasting from January 1979 to December 2008. Such a simulation could take a lot of computer time, even so much that it is not allowed to run the entire simulation by the submission of one single job even on a supercomputer. This means that this simulation has to be split up into several "chunks" consisting of shorter time periods. When the simulation over one time period is finished, a new job has to be started that continues the simulation seamlessly. In that case we say that we have to restart the model at a certain date and time. This simulation of time periods and the restarts making up a whole computer experiment has to be performed for each model component equally since all components have to be synchronized. In the file icon\_master.namelist, there are all relevant namelists for the overall time control and information which model components are used in the particular computer experiment. All information specific to each model component, is organized in namelists contained in separate files. The names of these files can be defined in namelists of icon\_master.namelist. However, there are "conventions" for the naming of these files as given in Tab. 1.1.

Preferably, all the namelist variables should be set in the scripts ~icon/run/exp.<exp\_name> and ~icon/run/exec.iconrun. However, it may sometimes be hard to find or identify these variables therein. We go through the namelists one by one and discuss the most important variables in these respective namelists:

Namelist master\_nml. There are only two variables in this namelist.

Namelist name	Purpose		
Namelists in file icon_master.namelist			
master_nml	restart information and path to directory with input and		
	output files		
master_model_nml	model specific information about namelist files, paralleliza-		
	tion		
master_time_control_nml	calendar information, start and stop date, restarts		
time_nml	deprecated		
jsb_control_nml	mode of JSBACH surface/land model		
jsb_model_nml	configuration and namelist file of JSBACH		
Further	namelists for other models like ocean		
Nameli	sts in file NAMELIST_ <exp_name>_atm</exp_name>		
describin	g the configuration of the atmosphere		
run_nml	configuration about time integration, model configuration in		
	terms of presence of processes and tracers.		
extpar_nml	external parameters		
initicon_nml	mode of initialization		
grid_nml	grid information		
sleve_nml	vertical coordinate information		
$nonhydrostatic_nml$	parameters for the nonhydrostatic dynamic core		
parallel_nml	settings for parallel computing and vectorization		
$transport_nml$	advective transport of tracers		
radiation_nml	general radiative processes, information about the atmo-		
	sphere composition included		
psrad_nml	parameters describing the new PSRAD scheme alone		
psrad_orbit_nml	orbit of the earth, can be used with PSRAD only		
echam_phy_nml	ECHAM physics parameterizations		
echam_conv_nml	ECHAM convection		
echam_cloud_nml	ECHAM cloud cover parameters		
gw_hines_nml	gravity wave parameterization according to Hines		
interpol_nml	Interpolation for reconstructing variables on the grid. In		
	particular, radial basis functions (RBF) are used.		
output_nml	namelist specifying output		
Nameli	sts in file NAMELIST_ <exp_name>_lnd</exp_name>		
descr	ibing the configuration of the land		
jsb_model_nml	overall configuration of land model JSBACH		
$jsb_{srf,soil,veg}_nml$	configuration of surface, soil, and vegetation calculations		

Table 1.1: Most important namelists for the atmospheric part of ICON

lrestart: Logical that is .true. if this job is a restart and continues another simulation,
 .false. if it is the initial period of a longer simulation.

model\_base\_dir: You can give a path here that may be used in other namelists by the placeholder <path> when a file name has to be given. E.g., you decide to write output files into a certain special directory <my\_output>, set model\_base\_dir=''<my\_output>'' here and set the filename <fname> of the outputfiles to output\_filename=''<path>/<fname>''. The placeholder <path> has to be used as written here including parenthesis. **Namelist master\_model\_nml.** This namelist has to be given for each model component like atmosphere and ocean with the respective entries. The most important variables are:

- model\_type: An integer number describing the model, either 1 for the atmosphere or 2 for the ocean. Default: -1.
- model\_name: Name of the model component. Can be chosen by the user, but by convention it is either ''atmo'' for the atmosphere or ''ocean'' for the ocean model.
- model\_namelist\_filename: Name of the namelist file containing the namelists describing the model\_model\_name. These namelist files have to be provided in the directory ~icon/experiments/<exp\_name> if you do not use the model\_base\_dir variable of master\_nml.
- model\_min\_rank: An integer number that is the index of the first MPI thread simulating this model component, e.g. 0. Default: 0.
- model\_max\_rank: An integer number that is the index of the last MPI thread simulating this model component, e.g. 4. Default: 65535.
- model\_inc\_rank: An integer number that describes which MPI threads are simulating this model component by an increment starting at model\_min\_rank. E.g. model\_inc\_rank=2, model\_min\_rank=0, and model\_max\_rank=4 would mean that this model component is simulated by MPI threads 0, 2, and 4. Setting for another model component model\_inc\_rank=2, model\_min\_rank=1, and model\_max\_rank=5, would mean that this other component will be simulated by threads 1,3,5. Default: 1.

**Namelist master\_time\_control\_nml.** This namelist contains the time information of the entire experiment. If a restart is performed, the restart date is taken from the restart file and is not inserted in this namelist. There are in principle two different types of time variables: Variables describing a certain instant and variables describing time intervals for periodic actions like writing output. The format for an instant is <YYYY>-<MM>-<DD>T<hh>:<mm>:<ss>Z where <YYYY> is the year in four digits, <MM> the month in two digits, <DD> the day in two digits, <hh> the hour in two digits, <mm> the minute in two digits, and <ss> the second in two digits. This format will be called DT-format in the sequel. An interval is described by P<Y>Y<M>M<D>T<h>H<m>M<s>S, where  $\langle Y \rangle$  are the years followed by the unit Y,  $\langle M \rangle$  are the months followed by the unit M,  $\langle D \rangle$ are the days followed by the unit D, <h> are the hours followed by the unit H, <m> are the minutes followed by the unit M,  $\langle s \rangle$  are the seconds followed by the unit S. Note that the letter T makes the program understand that the following numbers and units refer to hour, minute, and second. If one of the quantities is zero, it can be omitted including the unit. An eight minute interval can be writte as PT8M instead of POYOMODTOH8MOS. Furthermore, 60 seconds and minutes, and 24 hours are not allowed but have to be expressed in the next larger unit. This restriction is lifted in more recent versions. This interval format will be called TI-format in the sequel. The most important variables of master\_time\_control\_nml are:

calendar: String that describes the caledar type that is used. Possible strings are 'proleptic\_gregorian' (default) for the proleptic Gregorian calendar, i.e. that the Gregorian calendar is extended backward to dates before the 15th of October 1582, 'year\_of\_365\_days' for a calendar without leap years, and 'year\_of\_360\_days' for a year with 12 month of 30 days each.

- experimentStartDate: Variable of DT-format meaning the start date of the experiment (not the start date of the actual chunk of an experiment). Default: empty string.
- experimentStopDate: Variable of DT-format meaning the end date of the experiment (not the end date of the actual chunk of an experiment). Default: empty string.
- checkpointTimeIntval: Variable of TI-format meaning the interval at which restart files are written. The simulation is not interrupted there. Default: empty string.
- restartTimeIntval: Variable of TI-format meaning that a restart file is written and the simulation interrupted. Default: empty string.

**Namelist jsb\_control\_nml.** The land model JSBACH plays a special role in ICON since it is not a separate model like the ocean model but an integral part of the atmosphere model. On the other hand, simulations with JSBACH alone can be performed.

- is\_standalone: Logical that is .true. if JSBACH is used without an explicit simulation of the atmosphere. Default: .true.
- restart\_jsbach: Indicates restart of JSBACH. Important for stand alone version. Default: .false..

**Namelist jsb\_model\_nml.** The JSBACH land model comes in different degrees of complexity of the underlying processes. These can be described here, but the corresponding parameters have to be defined in the specific JSBACH namelists.

- model\_name, model\_shortname, model\_description: strings of 30, 10, and 132 characters describing the actual JSBACH configuration. Default: empty string.
- model\_namelist\_filename: filename of the file containing all JSBACH specific namelists. Default: emptry string.

#### Namelist run\_nml.

- modelTimeStep: Variable of TI-format giving the model time step. Default: Emtpy string.
- num\_lev: Array of integers giving the number of model layers (full levels) for each "model domain", i.e. for the global grid and possible local refinements. Default: 31 for each domain.
- **ltestcase:** Logical that is .true. if a special test case like the aqua planet or the radiative convective equilibrium has to be simulated. Default: .true.
- ldynamics: Logical switching on (.true.) or off (.false.) the dynamical core (tendencies by adiabiatic processes). Default: .true.
- ltransport: Logical that switches on (.true.) or off (.false.) the large scale transport of tracers (if there are any) by the dynamical core. Default: .false.

iforcing	meaning	
0	no forcing	
1	Held–Suarez forcing	
2	ECHAM forcing/physics	
3	NWP forcing	
4	local diabatic forcing without physics	
5	local diabatic forcing with physics	

iforcing: Integer that describes the package according to which the dynamics and transport by parameterized processes is calculated ("physics" of the model).

Default: 0

ntracer: Integer, number of tracers, default: 0.

- specifies You restart\_filename: String that restart filename. can intename restart and grate the date time into  $_{\mathrm{the}}$ by using the placeholder <rsttime>, e.g. 'restart\_run1\_<rsttime>.nc'. Default: '<gridfile>\_restart\_<mtype>\_<rsttime>.nc'.
- output: Array of strings describing output mode for each model domain (refinement of the grid). Use 'none' for no output at all, 'nml' for output specified by output namelists, and 'totint' for the output of total integrals only. Default: 'default' for the global domain, empty strings for all other domains.

**Namelist extpar\_nml.** This namelist is a bit an oddment since there are a lot of external parameters like aerosol data or ozone concentrations or boundary condition files like sea surface temperatures that have to be read by the model. But these are not handled here. Only two namelist variables are interesting for us:

- itopo: Integer that defines whether the topography is specified by analytical functions
   (itopo=1) or read from a netcdf file itopo=2). Default: 0.

**Namelist initicon\_nml.** Here, only one variable describing the initialization of ICON is important for us:

init\_mode: Integer number between 1 and 7 describing the initialization mode. Default: 2 (IFS analysis data).

**Namelist grid\_nml.** This namelist contains variables describing the triangular grid. In particular, the rotation of the grid can be defined and whether or not there are nested domains. The following variables are the most important ones:

- grid\_angular\_velocity: Real variable describing the angular velocity of the grid on the earth. Given in radiant per second. Default: 7.29212e-5.
- dynamics\_grid\_filename: (Array of) strings giving the filenames for the grids of each (nested) domain in arbitrary order. Default: empty string.

- dynamics\_parent\_grid\_id: Array of integers giving the position of the parent grid in the array dynamics\_grid\_filename by position. If the nth entry in this vector is m, this means that the mth grid listed in dynamics\_grid\_filename is the parent of the nth grid listed in dynamics\_grid\_filename. A value of "0" at the nth position means that the nth grid listed in dynamics\_grid\_filename is the global domain. Default: 0,1,2,....
- create\_vgrid: Logical that is .true. for writing the vertical grid into a file, .false. otherwise. Default: .false.

**Namelist sleve\_nml.** This namelist defines the vertical grid as it is used in the dynamical core. The echam physics does not use this vertical grid information directly, but relies on the corresponding pressures.

- top\_height: Real variable giving the "model top" in metres above sea level, i.e. the height of half level 1 that is the upper limit of the highest model layer. Default: 23500.0.
- min\_lay\_thckn: Real variable giving the geometric height of the lowest layer in the atmosphere in metres. If a value equal or smaller 0.01 is given, all layers will be chosen to be of the same thickness. This variable corresponds to  $\Delta z_{\min}$  of Eq. (1.6). Default: 50.
- stretch\_fac: Real variable giving s of Eq. (1.6). Default: 1.
- decay\_scale\_{1,2}: Real numbers giving the decay constants  $s_{1,2}$  of Eq. (1.7). Default: 4000.; 2500.
- dcay\_exp: Real number giving the decay exponent  $\beta$  of Eq. (1.7). Default: 1.2.
- flat\_height: Above this altitude in metres, the layers do not depend on the underlying topography anymore; real number, default: 16000.

#### Namelist nonhydrostatic\_nml.

- ndyn\_substeps: The dynamic core uses time steps that may be smaller than the physics part of the model. Divide the time step into ndyn\_substeps integer parts. Default: 5.
- damp\_height: Above this height in metres, w-damping and the "sponge layer" is applied. It is a vector that may contain different heights for each model domain. Default: (45000., -1., -1., ...).
- rayleigh\_coeff: Rayleigh coefficient for damping in "sponge layer". Default: (0.05, -1., -1., ...).
- vwind\_offctr: The vertical wind is not calculated at the cell centre, but "off-centred" in order to stabilize the numeric procedure. Real number, default: 0.15.
- divdamp\_fac: The divergence of the wind field can be damped by this factor (applied in every dynamics substep). Default 0.0025.

**Namelist parallel\_nml.** In terms of model parallelization, the model domain, e.g. the whole globe, is first split into various regions. To each region a processor (or thread) is assigned to perform the respective computations. On each processor, we imagine the grid-cell centres of this respective region to be existent in one long vector. The order of the grid-cell centres does not play any role for us. In fact, this vector may be too long to be effectively treated by a certain machine architecture and considerably slow down the ICON program if treated as such. In order to obtain shorter vectors, we split this long vector into several chunks of moderate length nproma of our choice. We can choose nproma freely, it is not required that it is a divisor of the number of grid cells on the processor. However, filling chunks with nproma grid cells successively may result in one shorter chunk at the end. These chunks are called blocks and arranged into a two-dimensional array a(1:nbdim,nblks\_c), where nblks\_c is the number of the blocks and nbdim the maximum length of the blocks. The first nblks\_c-1 blocks have all length nproma whereas the last one may be shorter. As we learned in Sec. 1.3.1, some of the variables are not stored at the cell centres but at the centers of the triangle edges or the vertices. In these latter two cases, the corresponding arrays are any b(1:nbdim,nblks\_e) and c(1:nbdim,nblks\_v), respectively. The length of the last block is npromz\_c for the centres, npromz\_e for the edge centres, and npromz\_v for the vertices, respectively.

nproma: Integer describing the maximum length of a block. Default: 1.

Namelist transport\_nml. It is possible to define the exact numeric procedure for the tracer transport for each tracer individually. Theoretically, 44 different settings for the numeric procedure are possible. In addition, several flux limiters can be chosen. A flux limiter is set to limit the total variation of the solution in order to reduce artificial "wiggles". To this end, the flux limiter limits the fluxes to "reasonable values". We cannot explain all possibilities here, so we restrict ourselves to the most relevant settings. In general, the mass mixing ratio is transported. If transport is switched off, the mass mixing ratio is kept constant (not the local tracer mass). For a more detailed description of the tracer transport properties, see [3].

<u>auveenon.</u>		
$ihadv_tracer$	meaning	
0	no horizontal advection.	
2	"Miura" meaning second order with linear re-	
	construction.	
52	mixture of "Miura" method and flux form semi-	
	Lagrangian transport (FFSL transport).	
Default: 2.		

ihadv\_tracer: Integer vector of ntracer elements for each tracer describing the horizontal advection.

itype\_hlimit: Integer vector of ntracer elements defining a flux limiter for the horizontal advection of each tracer.

itype_hlimit	meaning
0	no flux limiter
3	monotonous flux limiter
4	positive definite flux limiter
Default: 4.	

ivadv\_tracer: Integer vector of ntracer elements for each tracer describing the vertical advection.

ivadv_tracer	meaning		
0	no vertical advection. Note that		
	tracer mass is conserved in each		
	grid box, not the mass mixing ra-		
	tio. This is different to the horizon-		
	tal advection.		
3	piecewise parabolic method (ppm),		
	works for Courant–Friedrichs–		
	Lewy–numbers $CFL > 1$ .		

Default: 3.

itype\_vlimit: Integer vector of ntracer elements defining a flux limiter for the vertical advection of each tracer.

itype_hlimit	meaning	
0	no flux limiter	
1	semi–monotone slope limiter	
Default: 1.		

Namelist radiation\_nml. There are two radiation schemes in ICON: The older RRTM scheme and the newer PSRAD scheme. The RRTM scheme does not work together with the ECHAM physics. Since the radiation\_nml namelist already contained a lot of variables which are relevant for the PSRAD scheme also, it was intended to avoid duplication of these variables in a psrad\_nml namelist. On the other hand, there are variables for the PSRAD scheme alone which are in the psrad\_nml namelist. Furthermore, the radiation\_nml namelist contains a lot of variables that do not really describe the radiation itself but the composition of the atmosphere for example. In order to start a separation of these groups of variables, a new namelist psrad\_orbit\_nml was introduced that describes the orbit of the earth.

irad\_<spec>: Integer variables that describe how the respective gas concentrations are set. <spec> is one of h2o, co2, ch4, n2o, o3, o2, cfc11, cfc12.

irad_ <spec></spec>	meaning
0	the volume mixing ratio of <b><spec></spec></b> is assumed
	to be 0
1	the volume mixing ratio of <b><spec></spec></b> is taken from
	an interactive tracer
> 1	various profiles eventually transient in time can
	be chosen, see [3]
2	vertically and horizontally constant greenhouse
	gas concentration
4	greenhouse gas scenario
8	greenhouse gas is read from a file as 3d–field
Default: $H_2O$ :	$1, CO_2, O_2, CFC11, CFC12: 2, CH_4, N_2O: 3.$

**vmr\_<spec>:** Real variable giving the volume mixing ratios of respective species if **irad**\_ < **spec** > = 2. Default:  $x_{\rm CO_2} = 348 \times 10^{-6}$ ,  $x_{\rm CH_4} = 1650 \times 10^{-9}$ ,  $x_{\rm N_2O} = 306 \times 10^{-9}$ ,  $x_{\rm O_2} = 0.20946$ ,  $x_{\rm CFC11} = 214.5 \times 10^{-12}$ ,  $x_{\rm CFC12} = 371 \times 10^{-12}$ .

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- irad\_aero: integer number describing the aerosol mode. Many settings are possible, only "0" (meaning no aerosols) and the modes irad\_aero > 10 work with the PSRAD radiation. irad\_aero = 18: optical properties of anthropogenic aerosols are given as "simple plumes", i.e. as parametrized functions of location in the atmosphere, wave length and time. The natural background is read from files as also the optical properties of stratospheric aerosols. Default: 2.
- **ighg:** integer number choosig a certain greenhouse gase scenario. Default: 0 (no greenhouse gas scenario).
- ldiur : logical that switches on (.true.) or off (.false.) the diurnal cycle. Default: .true.
- yr\_perp: If the orbit of a specific year has to be used in perpetual repetition, this integer gives the specific year. Default: -99999.
- isolrad: This integer gives the mode of the solar irradiation, in particular the choice of the <u>"solar constant"</u>.

isolrad	meaning	
0	the standard RRTM scheme solar irradiation is	
	used.	
1	transient solar irradiation "as measured" e.g. by	
	satellites	
2	pre-industrial solar irradiation	
5	globally symmetric solar irradiation constant in	
	time corresponding to an energy flux into the	
	atmosphere like for pre-industrial solar irradia-	
	tion	

Default: 0.

**Namelist psrad\_nml.** This namelist describes settings that concern the PSRAD radiation alone. They do not have any effect on the RRTM radiation.

- lradforcing: 2d-logical that switches on (.true.) or off (.false.) the computation of instantaneous aerosol forcing versus reference aerosols for short and longwave radiation, respectively. Default: (/.false.,.false./)
- irad\_aero\_forcing: Integer that describes the mode of reference aerosols. The same numbers as for irad\_aero can be chosen. Default: 0
- fco2: real factor by which the  $CO_2$  volume mixing ratio is multiplied in the PSRAD radiation calculation for easy definition of scenarios. Default:1.0

**Namelist psrad\_orbit\_nml.** This namelist contains parameters that influence the orbit if PSRAD radiation is used.

cecc: Real number describing the eccentricity of the orbit if a Kepler orbit is used. Default: 0.016715

- cobld: Real number describing the obliquity of the earth axis versus the plane of the orbit. Default: 23.44100
- l\_orbvsop87: Logical that switches on (.true.) or off (.false.) the use of the real (observed)
  orbit that is slightly different from the Kepler orbit. Default: .true.
- l\_sph\_symm\_irr: Logical that switches on (.true.) or off (.false.) the usage of spherically symmetric irradiation of the earth, e.g. for radiative-convective equilibrium experiments. Note that spherically symmetric irradiation needs (i) a scaled irradiation (e.g. isolrad = 5) and (ii) the usage of a Kepler orbit with no eccentricity since otherwise, the irradiation is scaled by a hypothetical distance sun-earth. Default: .false.

**Namelist echam\_phy\_nml.** Within this namelist, various physics processes can be switched on or off.

- lrad: Logical that switches on (.true.) or off (.false.) the computation of radiative transfer. Default: .true.
- dt\_rad: Real number that gives the radiation time step in seconds. Has to be a multiple of the model integration time step. Default: 3600.
- lvdiff: Logical that switches on (.true.) or off (.false.) the computation of vertical diffusion. Default: .true.
- lconv: Logical that switches on (.true.) or off (.false.) the computation of convection.
   Default: .true.
- lssodrag: Logical that switches on (.true.) or off (.false.) the computation of orographic
  gravity waves. Default: true.
- lgw\_hines: Logical that switches on (.true.) or off (.false.) the computation of Hines
  gravity waves. Default: .true.
- lmlo: Logical that switches on (.true.) or off (.false.) the computation of mixed layer ocean. This mixed layer ocean is different to the one in ECHAM. Default: .false.
- lice: Logical that switches on (.true.) or off (.false.) the computation of sea ice temperature. Default: .false.
- ljsbach: Logical that switches on (.true.) or off (.false.) the computation of the land model JSBACH. Default: .false.
- lamip: Logical that switches on (.true.) or off (.false.) the AMIP sea surface temperature. Default: .false.

**Namelist output\_nml.** This namelist can be repeated for an arbitrary number of output files. If there are several model domains, one output file for each model domain specified in this namelist will be created under the same base name of the output files.

- output\_filename: string describing the base name of the output file. Placeholders for the path can be used. Information about the model domain and leveltype and an extension will be included automatically. Default: empty string.
- filename\_format: string that describes the exact composition of the filename.
- Default: <output\_filename>\_DOM<physdom>\_<levtype>\_<jfile>. In this string, <output\_filename> is a placeholder for the string as defined in output\_filename, <physdom> is a placeholder for the index of the model domain, <levtype> is a placeholder for the level type, e.g. model levels or pressure levels, <jfile> is a placeholder for the index of the file in the experiment resulting from file\_interval counted over the whole simulation period. There are other placeholders like <levtype\_l> also for the level type, and <datetime>, <datetime2>, <datetime3> for the date and time at which this output file starts.
- filetype: Integer encoding the filetype. 2: GRIB2, 4: netcdf2, 5: netcdf4. Default: 2
- file\_interval: Variable of TI-format describing the time interval at which new output files
   will be opened. Default: empty string.
- dom: Vector of integers describing the model domains for which output is desired (index of model domain). Default: -1.
- output\_interval: This string is a TI-variable describing the output interval. Default: empty string.
- output\_{start,end}: These strings are DT-variables describing the start and end date and time of the output. Default: empty strings.
- {ml,pl,hl}\_varlist: Array of variable names that will be written to the output files on model, pressure, or height levels. There is a maximum of 999 model-level variables, but only 150 pressure- or height-level variables allowed. Which variables are selectable is not easy to know, we will discuss this later. Default: empty strings.
- include\_last: Logical that indicates whether (.true.) or not (.false.) to include the last time step that has to be written into the output file.
- remap: Integer indicating whether an interpolation to a different horizontal grid is desired.

remapmeaning0no interpolation (output on icosahedral grid)1output on a regular longitude-latitude gridDefault:0

reg\_lon\_def: Array of three real numbers describing the longitudes of a regular longitude– latitude output grid. You have to give the first longitude, an increment, and the last longitude. Instead of an increment, you may give the total number of grid points in longitude direction. Default: none

- reg\_def\_mode: This integer tells ICON whether you defined your regular grid giving increments
   (reg\_def\_mode = 1) or total numbers of grid points (reg\_def\_model = 2) for both longi tudes and latitudes. Default: 0
- operation: string that indicates special operations that have to be done on output, e.g. 'mean' denotes time average over the output interval. This does not work together with remapping! Default: empty string.

#### 1.4.3 Input data for ICON

There are three different types of input data needed to perform a simulation with ICON: (i) Initial conditions or restart data, (ii) boundary conditions, and (iii) parameters describing e.g. the composition of the atmosphere.

#### **Initial conditions**

The dynamics of the atmosphere is determined by functions

$$f_t^{(i)} : \begin{cases} \mathbb{S}^2 \times \mathbb{R}_+ & \to \mathbb{R} \\ (\lambda, \phi, z) & \mapsto f_r(\lambda, \phi, z) \end{cases}, \quad \text{for} \quad t \in \mathbb{R}_+ \end{cases}$$
(1.9)

which are the solutions of corresponding Navier–Stokes equations on a spherical shell, i indicating the various dynamic quantities. These functions  $f_t^{(i)}, t \in \mathbb{R}_+$  are called "prognostic variables". The initial state of the atmosphere must specify these prognostic variables in the atmosphere at the beginning of the simulation which we say to be at t = 0 without any restriction since we can shift the time in a way so that this is true. The prognostic variables are vertical and horizontal winds, the air density, the Exner pressure  $\Pi = (p/p_0)^{R_{\rm d}/c_{\rm p}}$ ,  $p_o$ : reference pressure,  $R_{\rm d}$ : specific gas constant of dry air,  $c_{\rm p}$ : isobaric heat capacity of dry air, the virtual potential temperature  $\theta = T(p_0/p)^{R_d/c_p}$ , the specific humidity q, cloud water  $x_l$ , cloud ice  $x_i$ , possibly other tracers, and the turbulent kinetic energy k. We may imagine the set of these functions at time t = 0 as a point in an abstract phase space. This point will move in the phase space with time providing a trajectory that depends on the initial conditions. Weather is a chaotic system: If we start only at a slightly different point we will see us arbitrarily far from the first trajectory if we only wait long enough. In practice, we can never know the initial conditions very accurately, since there are far too few measurement stations in the atmosphere and the data handling is a nightmare already now. It is a very difficult question how accurate the knowledge of this initial condition must be to achieve a certain prediction skill.

In ICON, there are various initialization procedures. For some test cases, the initial conditions are set in certain subprograms, all collected in ~icon/src/testcases. For the aqua-planet, initialization is performed by the subroutine init\_nh\_state\_prog\_APE in file mo\_nh\_ape\_exp.f90, for the radiative convective equilibrium experiment (RCE), it is done by init\_nh\_state\_rce\_glb in file mo\_nh\_rce\_exp.f90. For the AMIP experiments, initial files are used instead. The initial files have a naming convention <descriptor>\_R<r>B<bb<\_DOM<dd>.nc where <descriptor> is

either ifs2icon or dwdFG, or dwdana for the various data sources, the resolution  $r_n b_m$  is encoded coded by one digit  $\langle \mathbf{r} \rangle = n$  and two digits  $\langle \mathbf{bb} \rangle = m$ , the domain index is encoded by two digits  $\langle \mathbf{dd} \rangle$ . For the "standard" AMIP-experiment, the initial file for IFS analysis data is therefore ifs2icon\_R2B04\_DOM01.nc. The initial data for JSBACH are stored in a file ic\_land\_soil.nc. In principle, an arbitrary name of the initial file can be given by the variables  $\langle \mathsf{descriptor} \rangle$ \_filename of the namelist initicon\_nml.

#### **Boundary conditions**

Boundary conditions give the values of the prognostic variables at the boundaries of the atmosphere. Apart from the prognostic variables in the dynamics part, there is the radiation transfer that also needs boundary conditions: The solar irradiation at the top of the atmosphere and the reflexivity at the surface of the earth (bottom of the atmosphere). The boundary conditions can be either constant in time or periodic with a daily or yearly cycle that is repeated each day or year, or "transient" meaning that they are time dependent but without periodicity. The sea surface temperature and sea ice data have to be in one file, bc\_sst.nc and bc\_sic.nc for all simulated years, respectively. The solar irradiance has to be stored in a file bc\_solar\_irradiance\_sw\_b14.nc for all simulated years, if not one of the standard irradiances is used which are constant in time. The orbit influences the solar irradiance since the irradiance will be scaled by the sun-earth distance.

#### Parameter data sets

As for boundary conditions, these data sets can be constant, periodic or transient in time. There are many parameter sets, depending on the exact configuration of the models. We give a list of parameter files here without being exhaustive.

Most of the external data are stored either in /pool/data/ICON/ or in ~icon/data.

standard filename	description
Data related to the composition	of the atmosphere
bc_ozone_ <yyyy>.nc</yyyy>	3d–ozone volume mixing ratio for
	year <b><yyyy></yyyy></b> (four digits).
bc_aeropt_kinne_sw_b14_fin_ <yyyy>.nc</yyyy>	fine mode aerosol optical properties
	after S. Kinne, solar radiation for
	year <b><yyyy></yyyy></b> (four digits)
bc_aeropt_kinne_sw_b14_coa_ <yyyy>.nc</yyyy>	coarse mode aerosol optical proper-
	ties after S. Kinne, solar radiation
	for year <b><yyyy></yyyy></b> (four digits)
bc_aeropt_kinne_lw_b16_coa_ <yyyy>.nc</yyyy>	coarse mode aerosol optical proper-
	ties after S. Kinne, thermal radia-
	tion for year <b><yyyy></yyyy></b> (four digits)
bc_aeropt_stenchikov_lw_b16_sw_b14_ <yyyy>.nc</yyyy>	stratospheric aerosol optical proper-
	ties for solar and thermal radiation
	for year <yyyy> (four digits)</yyyy>
MACv2.0-SPv1.nc	optical properties of anthropogenic
	aerosols in parametrized functions
bc_greenhouse_gases.nc	transient greenhouse gas concentra-
	tions of greenhouse gases with uni-
	form global distribution
ECHAM6_CldUptProps.nc	cloud optical properties
Parameter files for ra	diation
rrtmg_sw.nc	parameters for radiative transfer
	calculation used in PSRAD for the
	underlying RRTMG algorithm, so-
	lar radiation
rrtmg_lw.nc	parameters for radiative transfer
	calculation used in PSRAD for
	the underlying RRIMG algorithm,
T l · · · · ·	thermal radiation
Land parameter f	lles
DC_LANG_IFAC.NC	and fraction at each grid cell
bc_rand_pnys.nc	physical properties of land
DC_land_soll.nc	son properties
pc_tand_SS0.NC	subgrid scale orography (statistical
	parameters for the description of un-
	resolved orography in a grid cell.

 Table 1.2:
 Parameter data for ICON

## Chapter 2

# The code of ICON

## 2.1 Flowchart of ICON

We present a very much simplified flowchart of the atmosphere version of ICON in Fig. 2.1.

We give a short description of the location and the purpose of the various subprograms. We list them in the order as they appear in the flowchart Fig. 2.1. Since all code files are collected in subdirectories of the  $\sim icon/src$  directory with only very few exceptions, we will abbreviate this by the symbol SRC.

- program icon: (SRC/drivers/icon.f90) main program of ICON sets global attributes including a version number, initializes MPI.
- read\_master\_namelist: (SRC/namelists/mo\_master\_namelist.f90) reads
   icon\_master.namelist.
- atmo\_model: (SRC/drivers/mo\_atmo\_model.f90) calls all relevant subprograms for the atmosphere. At this point, the ocean model or some special test modes call ocean\_model and icon\_testbed instead of atmo\_model, respectively. In that way, the ocean is well separated from the atmospheric part and the calling sequences in ocean\_model are rather distinct from the atmo\_model, although the organization of the code in parts of an initialization phase, time integration loop, cleanup phase is similar.
- construct\_atmo\_model: (SRC/drivers/mo\_atmo\_model.f90) calls the reading of namelists and all important initializations outside time integration loop.
- read\_atmo\_namelist: (SRC/namelists/mo\_read\_namelists.f90) reads namelists concerning
   the atmospheric model.
- atmo\_nonhydrostatic: (SRC/drivers/mo\_atmo\_nonhydrostatic.f90) calls all relevant subprograms to initialize and simulate a nonhydrostatic atmosphere.
- construct\_atmo\_nonhydrostatic: (SRC/drivers/mo\_atmo\_nonhydrostatic.f90) call all subprograms establishing the derived types needed for the nonhydrostatic model and assigning all relevant variables concerning the choice of dynamics equations.





- construct\_nh\_state: (SRC/atm\_dyn\_iconam/mo\_nonhydro\_state.f90) calls subprograms to establish a derived type describing the state of the non-hydrostatic model.
- new\_nh\_state\_{prog,tracer}\_list: (SRC/atm\_dyn\_iconam/mo\_nonhydro\_state.f90) allocating the derived types containing all prognostic variables and the tracer variables (transported quantities).
- configure\_advection: (configure\_model/mo\_advection\_config.f90) set all variables relevant for the choice of the numerical method to calculate advection.
- init\_echam\_phy: (SRC/atm\_phy\_echam/mo\_echam\_phy\_init.f90) initializations of echam physics that have to be done outside the time loop, e.g. radiation and convection setup. The data structures are provided by construct\_echam\_phy\_state.
- construct\_echam\_phy\_state: (SRC/atm\_phy\_echam/mo\_echam\_phy\_memory.f90) allocates memory and the derived types for all quantities that are needed in the parameterized physics calculation (equations of echam physics).
- initcond\_echam\_phy: (SRC/atm\_phy\_echam/mo\_echam\_phy\_init.f90) Set initial conditions for echam physics.
- perform\_nh\_stepping: (SRC/atm\_dyn\_iconam/mo\_nh\_stepping.f90) initialization of time integration loop and call of subroutines performing the time integration.
- perform\_nh\_time\_loop: (SRC/atm\_dyn\_iconam/mo\_nh\_stepping.f90) compute some diagnostics and initializations.
- integrate\_nh: (SRC/atm\_dyn\_iconam/mo\_nh\_stepping.f90) time integration loop with calls of time dependent boundary conditions or parameter sets and the dynamics and physics (parameterized equations) inside.
- interface\_iconam\_echam: (SRC/atm\_phy\_echam/mo\_interface\_iconam\_echam.f90) Interface routine to the ECHAM physics parameterization and the dynamical core. This subroutine has to call the land surface model and the interaction between ocean and atmosphere.
- echam\_phy\_bcs\_global: (SRC/atm\_phy\_echam/mo\_echam\_phy\_bcs.f90) sets the boundary conditions and parameters (composition of the atmosphere) depending on time for the ECHAM physics.
- jsbach\_start\_timestep: (SRC/lnd\_phy\_jsbach/interfaces/mo\_jsb\_interface.f90) interface to the land surface model JSBACH.
- echam\_phy\_main: (SRC/atm\_phy\_echam/mo\_echam\_phy\_main.f90) this subroutine corresponds to
   physc.f90 in ECHAM and calls radiation, vertical diffusion, large scale cloud processes,
   and convection.
- jsbach\_finish\_timestep: (SRC/lnd\_phy\_jsbach/interfaces/mo\_jsb\_interface.f90) interface to the land surface model JSBACH.
- interface\_echam\_ocean: (SRC/atm\_phy\_echam/mo\_interface\_echam\_ocean.f90) interface to the ocean model for atmosphere-ocean interactions.
- destruct\_atmo\_nonhydrostatic: (SRC/drivers/mo\_atmo\_nonhydrostatic.f90) subroutine
   for cleanup of memory.

- destruct\_nh\_state: (SRC/atm\_dyn\_iconam/mo\_nonhydro\_state.f90) deallocates memory of derived types for the dynamics of the non-hydrostatic model.
- destruct\_atmo\_model: (SRC/drivers/mo\_atmo\_model.f90) deallocation of general memory for the atmospheric model.

### 2.2 Survey of FORTRAN techniques used in ICON

The code of ICON uses user-defined derived types and modules extensively. It may be good to recapitulate these FORTRAN features in order to better understand the code. In addition, this section offers the opportunity to discuss some of the FORTRAN conventions used in ICON, although we will not be exhaustive in that respect. There is a detailed "style guide"  $\sim/doc/style/icon\_standard.pdf$  [1].

#### 2.2.1 Modules

MODULE <module\_name>

The ICON code has a main program and many subprograms which are all organized in modules. However, the modules contain much more than only subprograms: All important data types, mostly of derived type, and many constants are also defined in modules and can be used in other modules. A module in ICON has the following syntax:

```
Listing 2.1: Modules in ICON
```

```
USE <any_module_1>, ONLY: <ent11>, <ent12>, ...,<ent1m1>
...
USE <any_module_n>, ONLY: <entn1>, <entn2>, ...,<entnmn>
IMPLICIT NONE
PRIVATE
PUBLIC :: <names of public entities>
<declaration of entities used in the whole module>
CONTAINS
<subprograms>
END MODULE <module_name>
```

Note that the module name is used in the MODULE and END MODULE statement.

In the USE statements, we let the module know that it has to use entities of other modules. It is the convention that all USE statements are collected at the beginning of a module and no USE statements are given in any of the subprograms of ICON. The advantage is to see immediately all entities that are used from other modules in a particular module. It is easy to know where a
certain entity comes from since all "USE"s are collected at the beginning. Consequently, it is not possible to use the same entity **a** in one subprogram from module **A** and in another subprogram of the same module from another module **B**. The USE statements are always applied together with the ONLY statement. This means that only the explicitly stated entities ent11,... of a module can be used. This makes your module much more readable because you immediately know from which module a certain quantity in any of your subprograms comes from without that you have to search in all the modules appearing in a USE statement. Possible conflicts are also immediately visible.

The IMPLICIT NONE statement has the effect that all entities of the module have to be declared explicitly. This prevents you from being a victim of your own typo errors since such variables are then of no known type and the compilation will fail with a respective error message.

The general PRIVATE statement has the effect that other modules cannot use any entity that is not explicitly stated PUBLIC. This is useful in particular if somebody does not state the ONLY in his USE statements for protecting your entities.

Do not forget the CONTAINS statement before you define any subprogram.

# 2.2.2 Derived types

In Fortran 90, it is possible to combine variables of different types under one name. So, you can access a collection of integer, character and real variables with one single name and pass them under this name into subprograms like an array. Such a complex data structure has first to be declared in a type statement. Then, you can declare variables of this new data type.

The syntax of the declaration of a new data type by a type statement is as follows:

#### Listing 2.2: type statement

```
type <typename>
  declaration of var1 (e.g. integer :: iv1)
    ! ...
  declaration of varn
end type [<typename>]
```

Then, you can declare variables of type <typename> by

```
Listing 2.3: type
type (<typename>) [,attributes] :: <varlist>
```

A variable var of  $\langle varlist \rangle$  has then n "components"

#### Listing 2.4: components

var%var1 var%var2 ! ... var%varn

Each component can be handled separately or *var* can be treated as an integral entity by using its name (e.g. for passing it into subprograms, in write–statements if there are no pointers in the data type involved).

A good example are vectorfields which represent functions  $f : \mathbb{R}^m \to \mathbb{R}^n$ , meaning that we will represent each component  $f_i : \mathbb{R}^m \to \mathbb{R}$ , i = 1, ..., n by an *m*-dimensional field in FORTRAN 90. For the full description of f, we need a set of n such *m*-dimensional vectors which we can store in a data structure containing each component  $f_i, i = 1, ..., n$  as the components of the data structure. The horizontal wind field is an example with m = 3 and n = 2 (the u and vcomponents depend both on the longitudes, latitudes, and levels).

#### Listing 2.5: Derived type of a vectorfield

```
TYPE t_windfield
  ! nlon: number of longitudes
  ! nlev: levels
  ! nlat: latitudes
  real, dimension (nlon, nlev, nlat) :: u, v
END TYPE t_windfield
TYPE (t_windfield) :: hwind
```

In this example, hwind%u, hwind%v contain the u and v components of the horizontal windfields. The components hwind%u, hwind%v are themselves three-dimensional arrays (vectors). The zonal wind u at a certain longitude index ilon, latitude index ilat and a level index ilev is then given by hwind%u(ilon,ilev,ilat).

Derived types can be "nested". If we use a regional refinement, we need the horizontal wind for each "domain". Given the type t\_windfield as in Listing 2.5, we can define dynamic prognostic variables for every domain in the following way:

Listing 2.6: Usage of "netsted" derived types

```
INTEGER, PARAMETER :: NDOMAIN_MAX=5
TYPE t_global_dynvars
TYPE(t_windfield) :: hwind ! [m/s] horizontal winds
REAL(wp) :: temp ! [K] temperature
END TYPE t_global_dynvars
TYPE(t_global_dynvars) :: global_dynvars(NDOMAIN_MAX)
```

If we would like to access the zonal wind at longitude and latitude index ilon, ilat, and level index ilev of domain  $1 \leq jdom \leq NDOMAIN_MAX$ , we can do that by

global\_dynvars(jdom)%hwind%u(ilon,ilev,ilat)

We can pass global\_dynvars to a subprogram <sub1>, but we can also pass only a certain domain jdom (subprogram <sub2>) or even only a certain wind compontent of that domain (subprogram <sub3>) into any subprogram as demonstrated in Listing 2.7.

Listing 2.7: Passing derived types into subprograms: calls of subroutines

```
CALL <sub1>(global_dynvars,NDOMAIN_MAX,...)
CALL <sub2>(global_dynvars(jdom)%hwind,...)
CALL <sub3>(global_dynvars(jdom)%hwind%u,nlon,nlev,nlat,...)
```

The corresponding definitions of the subprograms which we assume to be subroutines would be as in Listing 2.8.

```
Listing 2.8: Passing derived types into subprograms
SUBROUTINE <sub1>(dynvars,NDOMAIN_MAX)
                                       :: NDOMAIN_MAX
  INTEGER, INTENT(IN)
  TYPE(t_global_dynvars), INTENT(INOUT) :: dynvars(NDOMAIN_MAX)
  dynvars(1:NDOMAIN_MAX)=<expr>(dynvars(1:NDOMAIN_MAX))
END SUBROUTINE <sub1>
SUBROUTINE <sub2>(winds, nlon, nlev, nlat...)
  INTEGER, INTENT(IN) :: nlon, nlev, nlat
  TYPE(t_windfield), INTENT(INOUT) :: winds
  winds%u=<expr>(winds%u)
  winds%v(:,:,:)=<expr>(winds%v(:,:,:))
END SUBROUTINE <sub2>
SUBROUTINE <sub3>(u, nlon, nlev, nlat,...)
  INTEGER, INTENT(IN) :: nlon, nlev, nlat
  REAL(wp), INTENT(INOUT) :: u(nlon,nlev,nlat)
  u(1:nlon,1:nlev,1:nlat)=<expr>(u(1:nlon,1:nlev,1_nlat))
END SUBROUTINE <sub3>
```

#### 2.2.3 Recursive derived types

In Fortran 90, it is possible to construct recursively defined types. In this way, it is possible to create very complex data structures. In particular, it is possible to concatenate derived data structures in a "list of infinite length". This means that we do not need to know how long this list is (how many elements it will contain) at compile time of the program because the list will be constructed during run time and can be of arbitrary length. One possible application is the definition of a list which contains the information about the tracers in each list element. This can be very complex information for each list element like the mass mixing ratio, the chemical properties, the name, and chemical formula of the tracer. When we need to define a new tracer during the runtime of the program, we just append it to the end of the existing list. In the following example, we will present a recursive list each element of which contains the mass mixing ratio of the tracer only. So, we define a data type that contains a 3d-field for the mass mixing ratio of the tracer but in addition a pointer that can point to the next element of the list:

```
Listing 2.9: Recursive data types
```

```
TYPE tracer
REAL(wp), ALLOCATABLE :: xtfield (:,:,:)
TYPE(tracer), pointer :: next
END TYPE TRACER
```

Let us now define three variables of type *tracer*.

```
Listing 2.10: Variables of type tracer to generate a linked list type (tracer), pointer :: xtracer, firsttracer, lattertracer
```

Using the pointer structure of these variables, we can construct a "chain" of tracers of arbitrary length by the following pointer construct: Listing 2.11: Linked list of tracers

```
ALLOCATE (firsttracer)
ALLOCATE (firsttracer%xtfield (nlon, nlev, nlat))
!this allocates a 3--dim field for the mass mixing ratio
lattertracer => firsttracer
DO i=2, ntrac ! ntrac is the number of tracers
ALLOCATE (xtracer)
ALLOCATE (xtracer)
ALLOCATE (xtracer%xtfield (nlon, nlev, nlat))
lattertracer%next => xtracer
lattertracer => xtracer
END DO
```

We go step by step through the lines of code of Listing 2.11: firsttracer will be associated with some memory for i=1, the second statement tells FORTRAN90 to allocate memory for firsttracer%xtfield that contains the 3d-field of the mass mixing ratio of tracer 1.

Furthermore, lattertracer points to firsttracer, so that we save the information about where the data of firsttracer are stored in the variable lattertracer.

For i=2:

The first two allocate statements reserve memory for another xtracer component and its associated 3d-field of mass mixing ratio. The third statement in the loop now connects the %next component of firsttracer which was intermediately stored in lattertracer to the actual (second) tracer. This assures that we can get the actual second tracer by firsttracer%next. In a last step, we link lattertracer to the actual tracer so that we will be able to associate the %next component of the actual (second) tracer in a subsequent step to the new (third) tracer.

If we continue our recursive chain over further steps, we see that firstfracer%next%...%next%xtfield (containing %next (n-1)-times) is the 3d-field of the *n*'th tracer of our recursive pointer structure.

In ICON, such linked lists are used for the description of a variable describing the state of the atmosphere containing different sets of variables depending on the exact model configuration.

# 2.2.4 Overloading of subprograms

Each subprogram of FORTRAN90 can be interpreted as a mathematical function (mfunction hereafter) with a set of permissable inputs and outputs. The subprograms become mfunctions because the output to each element of the input set is related to exactly one element of the output set. The input and output sets may be very complex, but they are all finite since each computer operates on finite sets only. The subprograms can be **subroutines** or **functions**. There is a third category, the **operators**, that are mfunctions also since they take values of an input set and relate them to exactly one element of the output set, like the operator "+" or .gt.. We are accustomed to the fact that these operators can take real or integer values, but the internal implementation may be different for different FORTRAN types of input. Generally, there are type specific implementations of all these mfunctions. We consider as an example the implementation of

$$+_{\mathrm{irr}} : \begin{cases} \mathbb{Z}_{\mathrm{c}} \times \mathbb{R}_{\mathrm{c}} & \to \mathbb{R}_{\mathrm{c}} \\ (i, x) & \mapsto y \end{cases}$$

$$(2.1)$$

The symbols  $\mathbb{Z}_c$  and  $\mathbb{R}_c$  denote the set of integer numbers and real numbers that can be represented in the computer and are finite sets in both cases. The operation " $+_{irr}$ " comprises the conversion of *i* into a real type, then the addition of two real numbers and the storage of the result, a real number. If we would like to add two integer numbers and get an integer number as result, no type conversion is necessary and the algorithm of adding two integer numbers for an mfunction  $+_{iii}$  is used. In the case of the operator "+", FORTRAN uses the correct respective implementation according to the input types. This is called "overloading": In fact, the symbol "+" stands for the implementation of many mfunctions, e.g.  $+_{irr} : \mathbb{Z}_c \times \mathbb{R}_c \to \mathbb{R}_c$  or  $+_{iii} : \mathbb{Z}_c \times \mathbb{Z}_c \to \mathbb{Z}_c$ . For the cosine function, it is similar: According to the input and output type, an implementation giving the result in the desired accuracy is chosen by FORTRAN without that the programmer has to think of the exact implementation.

In FORTRAN90, the user can himself define overloaded subroutines, functions or operators. The user can even extend existing operators. Here are some examples.

#### Printing a value of a variable

In SRC/shared/mo\_exception.f90, there is a subroutine print\_value for printing either logical or integer, or real values. This subroutine is connected to the respective implementations by

The respective interfaces of the subroutine are:

```
SUBROUTINE print_lvalue (mstring, lvalue)
CHARACTER(len=*), INTENT(IN) :: mstring
LOGICAL, INTENT(IN) :: lvalue
SUBROUTINE print_ivalue (mstring, ivalue)
CHARACTER(len=*), INTENT(IN) :: mstring
INTEGER, INTENT(IN) :: ivalue
SUBROUTINE print_rvalue (mstring, rvalue)
CHARACTER(len=*), intent(in) :: mstring
REAL(wp), INTENT(IN) :: rvalue
```

The program chooses one of these three implementations according to the type of the second argument when print\_value is called.

#### Reading data from files

For various purposes, arrays of data have to be read into ICON. E.g. 3d-ozone concentrations, 2d-sea surface temperature, or arrays of parameters describing the aerosol distribution or parameters for the radiative transfer calculation. The reading from netcdf-files is performed by the subroutines collected in ~icon/io/shared/mo\_read\_interface.f90. Although there exists only one implementation for most of the subroutines, they are often defined using the interface technique as explained above. The most important subroutines to read data from netcdf files are those to read a time slice of a 2d- or 3d-array (read\_2d\_time and read\_3d\_time, respectively) and the reading of a 1d-, 2d-, 3d-array (read\_1D, read\_bcast\_REAL\_[23]\_D). In order to get the exact interfaces of these subroutines, we have to search for the names under which their implementation can be found. Of the last three routines, only read\_1D has an interface:

```
INTERFACE read_1D
MODULE PROCEDURE read_bcast_REAL_1D
END INTERFACE read_1D
```

The definition is as follows:

#### Comparison of dates and times, example of an extended operator

The module SRC/shared/mo\_datetime.f90 provides an operator to compare two variables of the type t\_datetime. Variables of type t\_datetime contain the information of a certain date and time. The exact form will be discussed later. The operator "==" can compare numbers or strings, but not variables of a user defined type. In order to extent this operator, we have to define an interface and a logical function that performs the comparison:

```
!Declare the extended operator public
PUBLIC :: OPERATOR(==)
!Define an interface for the operator
INTERFACE OPERATOR(==)
MODULE PROCEDURE 1_comp_date_eq
END INTERFACE
!Definition of l_comp_date_eq
LOGICAL FUNCTION 1_comp_date_eq(date1,date2)
TYPE(t_datetime),INTENT(in) :: date1, date2
...
END FUNCTION 1_comp_date_eq
```

The extended operator can be used in the following way in another subprogram:

USE mo\_datetime, ONLY: OPERATOR(==)

There are other extension to this operator programmed in other modules, e.g. in SRC/shr\_horizontal/mo\_delaunay\_types.f90. It is even possible to use several of these extension in one module by the inclusion of the respective operator in several use statements.

# 2.2.5 Recursive subprograms

In any subprogram subroutine or function, it is possible to call the same subprogram again if it is declared to be a recursive subprogram. Such a recursive subroutine is used in the nonhydrostatic dynamical core for the time integration. The syntax is the following (SRC/atm\_dyn\_iconam/mo\_nh\_stepping.f90):

Be aware that it is very easy to program infinite loops in this way, if there is not a proper exit condition.

# 2.3 Modifying the ICON code

In most of the cases, you will not modify the core routines of ICON, but have a rather well defined "add–on" project to realize inside the ICON code. Such an "add–on" project can be the implementation of new diagnostic variables, new parametrizations for the composition of the atmosphere, the implementation of (hypothetical) trace gases ("tracers") from the transport of which you will learn something about the "physics" processes, or the modification of existing physics parametrizations. All these tasks have in common that you will not change the structure of ICON fundamentally but use the existing structure to read new variables or data fields, modify existing processes and to add new output.

The modification of existing processes is a very special task and cannot be the subject of this course since it concerns the modification of the parametrized equations that have to be understood also in terms of their physics content. On the other hand, this course is an attempt to provide knowledge that helps you to perform some standard tasks and use some of the important data structures.

We will discuss the following tasks in some detail:

- (i) Introduction of your own namelist
- (ii) Representation of 2d- and 3d-fields in ICON, usage of geographical coordinates
- (*iii*) Reading data from netcdf files

- (iv) Usage of time variables
- (v) Implementation of a new output stream

Except of (*iii*), we will test our new skills in the implementation of a new passive tracer, emitted at a user defined location. The explanations in the course will treat the more general case and be rather abstract. It is your task to put them alive during the accompanying practical work on the computer and use them in an example.

In general, we would like to avoid any unnecessary modification of the original ICON code and therefore collect all necessary subprograms for a new feature in few separate modules. The original ICON code will then be modified by some added USE statements and calls of those subroutines. The advantage of this method is that it allows easy updating of the original ICON code and makes a clear separation between your new feature and ICON. All this development should be done on a personal workstation and intensive tests of the code are necessary before it can be sent to any supercomputer. We will break this rule in this course since we do not have enough workstations for all participants. The technical tests comprise vectorization, parallel and restart tests. They can be performed on the standard atm\_amip\_test experiment by the use of the icon\_dev.checksuite script in ~icon/run/checksuite.icon\_dev:

Listing 2.12: Testing of the ICON code — exp.atm\_amip\_test icon\_dev.checksuite -c -m rnmo

The option -c is for switching on colour output, -m defines the test mode, rnmo standing for restart, nproma, mpi, and openmp test. You can omit one of these tests and perform a subset of tests only. The -h option shows the usage of the test script. A comprehensive documentation can also be found in [3].

A few words about generalities for the implementation of new features in ICON. Our goal is to write computationally efficient and easily readable code. In some cases, these two goals may be mutually exclusive, but we have to find a good compromise. A good code documentation is therefore very important and often neglected. The consequence is that some code will be abandoned and written again (without documentation) because nobody understands the original code.

A good documentation consists of several "parts":

- (i) Comments in the code that help the reader to understand the code. Personally, I prefer to have a minimum of comments in the code itself because I still like to "see" the code and not just the comments. However, it is important to comment the meaning of the dummy parameters of subprograms and to give some summary what the code actually does.
- (ii) It is particularly important to write a "scientific documentation" describing the respective equations and numerical methods you used in your new feature. This must include the description of tests you performed on the code. This is the documentation of your work and the basis of any discussion with your supervisor. A more condensed version of this documentation should be included into the scientific documentation of ICON as soon as your feature becomes an official part of ICON. There is still no comprehensive version of a scientific description of the ICON code.

### 2.3. MODIFYING THE ICON CODE

(*iii*) A "technical documentation" is the description of the subprograms and their connection with the ICON code. It is particularly important to document the dummy parameters of subprograms and all namelist parameters if others are expected to use them. This documentation should be included into the user guide [3] as soon as your new feature becomes an official part of ICON. The technical documentation should be as concise as possible. Try to organise it such that it is easy to find the description of the various subprograms, variables and namelists.

Most of the new features have a program part that does not depend on time, as for instance reading namelists and files, or certain preliminary computations. Other computations depend on time and must be performed inside the time integration loop. In terms of the overall performance of ICON, it is important to separate these tasks. Typically, you will have the following three steps for new features in the atmospheric part with ECHAM physics:

- (i) Reading of input namelists: Call your subprogram in read\_atmo\_namelists of SRC/namelists/mo\_read\_namelists.f90
- (*ii*) Time independent calculations: Call your subprogram in SRC/init\_echam\_phy of SRC/atm\_phy\_echam/mo\_echam\_phy\_init.f90
- (*iii*) Calculations inside the time loop have to be inserted into echam\_phy\_main of mo\_echam\_phy\_main.f90 at the appropriate place.

# 2.3.1 Set up the configuration of your feature – Introduction of your own namelist

We assume that you already created a module for your feature SRC/\*/mo\_<nfeature>.f90. In this module, you should provide a derived type t\_<nfeature> the components of which comprise all namelist variables. We declare a variable of this new type and make it public by

```
TYPE t_<nfeature>
  type(<...>) :: <var1>
  type(<...>) :: <var2>
  ...
END TYPE t_<nfeature>
PUBLIC :: <nfeature>_config
TYPE(t_<nfeature>) :: <nfeature>_config
```

Our next task will be to assign values to all of these components, either by setting default values or by replacing them by values read from the input namelist.

All modules reading namelists are collected in the directory SRC/namelists. For the introduction of your own namelist <yrnlist>, create a new module SRC/namelists/mo\_<yrnlist>.f90. In this module, declare all namelist variables as module variables and the namelist itself. You declare a namelist by the NAMELIST statement as shown in Listing 2.13. Furthermore, we USE the configuration variable <nfeature>\_config.

```
Listing 2.13: Namelist module - Declaration of namelist
USE mo_<nfeature>, ONLY: <nfeature>_config
NAMELIST /<yrnlist>_nml/ <var1>, <var2>, ...
<type1> :: <var1>
<type2> :: <var2>
...
```

Our next task is to assign default values, read the namelist from an input file, make sure that these values are available to all processors and documented in a file nml\_atmo.log, and write the namelist to some special file for eventual restarts. The strategy in ICON is, that namelists are read by all processors such that it is not necessary to send the values from an i/o processor to all other processors. We go through all these steps now that have to be performed in a subroutine read\_<yrnlist>\_namelist:

- Assignment of default values: The first step is to assign default values to <var1>, <var2>, .... These values will be copied to the corresponding components of <nfeature>\_config at the end of this subroutine.
- **Reading in case of a restart:** If the particular run is a restart, so a continuation of a simulation, we have to open the file with the respective namelist and read the namelist. This is done by the following commands:

$\mathbf{L}$	isting	2.14:	Read	namelist	in	restart
--------------	--------	-------	------	----------	----	---------

```
USE mo_master_config,
                            ONLY: isRestart
USE mo_io_restart_namelist,ONLY: open_and_restore_namelist,&
                                & close_tmpfile
. . .
SUBROUTINE read_<prnlist>_namelist (filename)
CHARACTER(LEN=*), INTENT(IN)
                                :: filename
INTEGER
                                :: funit
IF (isRestart()) THEN
  funit = open_and_restore_namelist('<yrnlist>_nml')
  READ(funit,NML=<yrnlist>_nml)
  CALL close_tmpfile(funit)
END IF
. . .
END SUBROUTINE read_<yrnlist>_namelist
```

It seems to the author that you read the actual namelist even in a restart. Thus, you have the possibility to change your namelist values when a restart is performed.

Reading the namelist in case of an initial run: We have to open the file containing our namelist, find it there and read it. In addition, we have to write the default values of the namelist and the actual settings to a temporary file from which the documentation file nml\_atmo.log will be created. The following commands are used for this purpose:

Listing 2.15: Read namelist in initial run						
USE	mo_namelist,	ONLY:	<pre>position_nml, POSITIONED, &amp;</pre>			
		&	open_nml, close_nml			
USE	mo_mpi,	ONLY:	my_process_is_stdio			

```
USE mo_nml_annotate,
                           ONLY: temp_defaults, temp_settings
. . .
INTEGER
                              :: iunit, ist, nnml
. . .
 IF (my_process_is_stdio()) THEN
    iunit = temp_defaults()
    ! write defaults to temporary text file
    WRITE(iunit, <yrnlist>_nml)
  END IF
  CALL open_nml(TRIM(filename))
  CALL position_nml('<yrnlist>_nml',STATUS=ist)
  SELECT CASE (ist)
  CASE (POSITIONED)
    ! read actual values from file
    READ (nnml, <yrnlist>_nml)
    IF (my_process_is_stdio()) THEN
      iunit = temp_settings()
    ! write actual values to temporary text file
      WRITE(iunit, <yrnlist>_nml)
    END IF
  END SELECT
  CALL close_nml
```

Write actual values for restart: The namelist is stored in a file NAMELIST\_<expname>\_restart\_{atm,lnd} for the atmosphere and the land by the following commands:

Listing 2.16: Store namelist for restart

Fill configuration data structure: The last step is to fill in the configuration data structure <nfeature>\_config. This means that the values of all namelist variables <var1>, <var2>, ... have to be assigned one by one to the components of the variable <nfeature>\_config of derived type t\_<nfeature>. Note that the variables <var1>, <var2>, ... contain either the default values or the values read from the namelist. When you do this assignment, it is a very good idea to test for the validity of the values which may come from the namelist file and be as such erroneous. If erroneous values appear, we have to terminate the program with an appropriate error message. Writing the values of the variables (integer, real, or logical values) to the standard output can be done by the print\_value subroutine discussed in Sec. 2.2.4. If you like to include values of variables into a longer error message, you have to convert them into a string first. Here is the recipe:

Listing 2.17: Conversion of non-character variables (single values) into a string

```
USE mo_impl_constants, ONLY: MAX_CHAR_LENGTH
...
CHARACTER(LEN=MAX_CHAR_LENGTH):: c<var1>
...
WRITE(c<var1>,*) <var1>
```

The actual error message can be written by the use of the subroutine finish that also terminates the ICON run:

```
USE mo_exception, ONLY: finish
...
CALL finish('<subprogram>:<module_name>','error_message')
```

As the very last step, we have to introduce our new subroutine read\_<yrnlist>\_namelist into the ICON code so that it is executed at a certain point when all the namelists are read. The right place is the subroutine read\_atmo\_namelists of module SRC/namelists/mo\_read\_namelists.f90 or an analogue for the ocean or land model. You have to add only two lines to mo\_read\_namelist.f90:

Listing 2.18: Call of reading namelist in ICON

```
USE mo_<yrnlist>_nml, ONLY: read_<yrnlist>_namelist
...
CALL read_<yrnlist>_namelist (atm_namelist_filename)
...
```

This minimizes modifications of the original ICON code and helps to keep updates to new ICON version fairly easy. Where exactly you have to call the reading of your namelist inside mo\_read\_namelists.f90 may depend on its possible interference with other namelist.

# 2.3.2 Representation of 2d- and 3d-fields in ICON, geographical coordinates

We first consider a 2d-field that depends on the geographical position only. There is no obvious order of the cells in a 2d-array like indexing them according to longitudes and latitudes. Instead, we just order the cells in a deliberate way and index them in this order with ascending integer numbers. This means that our 2d-field becomes a 1d-array depending on the cell indices. Such arrays are associated with the centres of the triangular grid cells. We do that in a similar way for the edges and vertices of the triangles. If we need a vertical dimension for a 3d-field we get 2d-arrays, the first index being the cell (or edge or vertex) index, the second index being the height level.

We may have a global grid and a region with a certain refinement and an even finer grid inside the first refinement. In that case, we would say that we have three domains: The global domain and the two domains of the refinement. On each model domain, we need the same collection of 2d- and 3d-fields in 1d- or 2d-arrays  $\langle var1 \rangle$ ,  $\langle var2 \rangle$ , ... in order to describe the state of the atmosphere. There may be prognostic variables or also diagnostic variables, this does not matter at this point. The idea is to collect all these 2d- and 3d-fields  $\langle var1 \rangle$ ,  $\langle var2 \rangle$  in one datastructure field of type t\_field and create a vector field(1:ndomain) such that each field element field(i) for domain i = 1, ndomain is of type t\_field. Then, each component field(i)%<var1> is a 1d- or 2d-array hosting a 2d- or 3d-field depending on the cell (or edge or vertex) index and in the second dimension on the vertical levels. If we would do it exactly like this, we would have each domain on one processor and we would have very long arrays at high resolution. The number of cells would be  $N_{r_2b_9} \approx 2.097 \times 10^7$  for example. Since it may be difficult to store such long vectors on one processor, we must think about a reduction of the vector length on each processor involved in the computation. The first remedy for this problem is to distribute each model domain onto several processors. This means that we have only certain regions of a domain on each processor. However, even using 1000 processors, would reduce the number of cells to  $\approx 2.097 \times 10^4$  only. That's still about 21 000 cells on each processor. Such high vector lengths can considerably slow down the computations on certain computer architectures. We therefore need another method to reduce the vector length further. We will split the long vector into several chunks of a much smaller length **nproma** and store the long vector in a 2d-array, the first index counting the elements in a block, the second index counting the blocks. The last block may be shorter since **nproma** is not necessarily a divisor of the number of cells. Fig. 2.2 shows an example with 5 grid cells and a maximum vector length **nproma** = 2.



Figure 2.2: Vectorization in ICON

The 3d-fields that were stored in 2d-arrays with the cell index as the first dimension and the second being the vertical coordinate, will be stored in 3d-arrays with the first index counting the elements in a block, the second index counting the levels and the third index counting the blocks. The reason is that we would like to pass the blocks one by one to some subprograms which are called in a loop over the blocks. In that case, we can cut the block index in these subprograms without any reshape of the arrays.

We will now discuss some important data structures in ICON. It is important to note that all these datastructures have a domain index, such that each vector element contains all information for a certain model domain. The first variable p\_patch is an array of length ndomain declared in SRC/shr\_horizontal/mo\_model\_domain.f90 and contains all important information about the grid.

```
Listing 2.19: Grid information as stored in p_patch
```

```
TYPE(t_patch), PUBLIC, TARGET, ALLOCATABLE :: p_patch(:)
TYPE t_patch
...
TYPE(t_grid_geometry_info) :: geometry_info
...
INTEGER :: parent_id
INTEGER :: parent_child_index
...
INTEGER :: n_patch_cells
```

```
INTEGER
                 :: n_patch_edges
INTEGER
                 :: n_patch_verts
. . .
                :: nblks_c, nblks_e, nblks_v
INTEGER
INTEGER
                 :: npromz_c, npromz_e, npromz_v
INTEGER
                 :: nlev, nlevp1
. . .
TYPE(t_grid_cells)
                       :: cells
TYPE(t_grid_edges)
                      :: edges
TYPE(t_grid_vertices) :: verts
. . .
END TYPE t_patch
```

We explain the "simple" variables first, then the other variables of derived types.

- parent\_id, parent\_child\_index: gives the index of the parent domain and the index of this child to this parent, respectively.
- nblks\_{c,e,v}: number of blocks of cells, edges, vertices on this processor, respectively.
- npromz\_{c,e,v}: number of elements in the last block for cells, edges, and vertices on this
  processor, respectively.
- nlev, nlevp1: Number of "full levels", this means layers, and half levels, so layer interfaces, respectively.

The type t\_grid\_geometry\_info is defined in SRC/shr\_horizontal/mo\_grid\_geometry\_info.f90 and contains geometric information:

Listing 2.20: Type for geometric information t\_grid\_geometry\_info

```
TYPE t_grid_geometry_info
INTEGER :: cell_type
INTEGER :: geometry_type
...
REAL(wp) :: mean_edge_length ! (meters)
REAL(wp) :: mean_dual_edge_length ! (meters)
REAL(wp) :: mean_cell_area ! (meters^2)
REAL(wp) :: mean_dual_cell_area ! (meters^2)
REAL(wp) :: domain_length ! (meters)
REAL(wp) :: domain_height ! (meters)
REAL(wp) :: sphere_radius ! (meters)
REAL(wp) :: mean_characteristic_length ! sqrt(mean_cell_area)
END TYPE t_grid_geometry_info
```

cell\_type: In principle, triangular or hexagonal cells are used, the hexagons forming the dual grid of the triangular grid. This integer variable has either the value of the parameters triangular\_cell or hexagonal\_cell that are defined in the same module geometry\_type: Variable describing the overall geometry of the global domain. The most important ones are sphere\_geometry for a sphere, so the sphere of the earth, and planar\_torus\_geometry that is a plane rectangle with doubly periodic boundary conditions.

```
mean_characteristic_length: This is equal to \Delta_{r_n b_m}.
```

The type t\_grid\_cells of SRC/shr\_horizontal/mo\_model\_domain.f90 gives us information about the grid cells themselves, in particular about their geographical coordinates and Coriolis parameter:

```
Listing 2.21: Information about grid cells provided by the type t_grid_cells
TYPE t_grid_cells
...
TYPE(t_geographical_coordinates), ALLOCATABLE :: center(:,:)
REAL(wp), POINTER :: area(:,:)
REAL(wp), ALLOCATABLE :: f_c(:,:)
...
END TYPE t_grid_cells
```

Each component of this datastructure is a 2d–array, the first index counting the elements in a block of cells and the second index counting the blocks.

center: The type t\_geographical\_coordinates contains as components only the real variables
 lon and lat that give the longitude and latitude of the cell center in radiant (not in
 degree!). The type is declared in SRC/shared/mo\_math\_types.f90

area: Gives the surface (area) of each grid cell.

f\_c: Coriolis parameter at the cell centres.

The types t\_grid\_edges and t\_grid\_vertices contain similar information as the type t\_grid\_cells but for edges and vertices, respectively.

Finally, the geographical coordinates of the cell centres can be used by

Listing 2.22: Geographical coordinates of cell centres

```
USE mo_model_domain, ONLY: p_patch
...
! jg: domain index
D0 jb=1,nblks_c
D0 jc=1,kproma ! actual block length
lon(jc,jb)=p_patch(jg)%cells%center(jc,jb)%lon
lat(jc,jb)=p_patch(jg)%cells%center(jc,jb)%lat
END D0
END D0
```

# 2.3.3 Data structure containing physics and dynamics variables

The state of the atmosphere is described by a set of 2d– and 3d–fields that are either prognostic (integrated over time) or diagnostic (determined by all prognostic variables, boundary conditions, and the composition of the atmosphere) variables. These variables are all collected in one big data structure. The advantage is that "the state" can be easily passed to any subprogram with one argument. Furthermore, this data structure contains all information about "output properties" of these fields, i.e. the names of these variables can be used in any output file.

The structure of this derived type is similar to the variable p\_patch: We have a vector of n\_domain elements of the derived type t\_echam\_phy\_field for the variables at various time "levels" t,  $t + \Delta t$ , and of derived type t\_echam\_phy\_tend for the tendencies, so the derivative with respect to time for the prognostic variables defined in SRC/atm\_phy\_echam/mo\_echam\_phy\_memory.f90:

Listing 2.23: Variables describing the state of (ECHAM) physics in ICON

```
TYPE(t_echam_phy_field),ALLOCATABLE,TARGET :: prm_field(:)
TYPE(t_echam_phy_tend ),ALLOCATABLE,TARGET :: prm_tend (:)
```

Here is a list of the more important fields being components of these datastructures:

Listing 2.24: Components of prm\_field and prm\_tend all at t if not stated differently

```
TYPE t_echam_phy_field
  REAL(wp), POINTER ::
                           &
  & u
                         &! [m/s]
              (:,:,:),
                                    zonal wind
  & v
              (:,:,:),
                       &! [m/s]
                                    meridional wind
              (:,:,:),
                       &! [1/s]
                                    relative vorticity
  & vor
              (:,:,:),
                        &! [K]
  & temp
                                    temperature at
                         &! [K]
              (:,:,:),
                                    virtual temperature
  & tv
  & q
              (:,:,:,:),&! [kg/kg] tracer concentration
                       &! [kg/kg] total concentration of
              (:,:,:),
  & qx
                          !
                                    hydrometeors
                         &! [Pa/s] vertical velocity
 & omega
              (:,:,:),
              (:,:,:),
                       &! [m2/s2] geopotential at half levels
 & geoi
  & geom
              (:,:,:),
                        &! [m2/s2] geopotential at full levels
                        &! [Pa]
                                    pressure at half levels
  & presi_old (:,:,:),
  & presm_old (:,:,:),
                       &! [Pa]
                                   pressure at full levels
                       &! [Pa]
  & presi_new (:,:,:),
                                    pressure at half levels t + \Delta t
                        &! [Pa]
                                    pressure at full levels t + \Delta t
  & presm_new (:,:,:),
  . . .
                       &!< [m2/m2] cloud area fractional
  & aclc
              (:,:,:),
              (:, :), \&! < [m2/m2] total cloud cover
  & aclcov
  . . .
END TYPE t_echam_phy_field
TYPE t_echam_phy_tend
  REAL(wp), POINTER ::
                          &
  . . .
             (:,:,:) , & ! temperature tendency
  & temp
 & temp_dyn (:,:,:) , & ! due to resolved dynamics
```

```
, & ! due to parameterized processes
  & temp_phy (:,:,:)
                      , & ! due to large scale cloud processes
  & temp_cld (:,:,:)
                        & ! due to convective cloud processes
 & temp_cnv (:,:,:),
                     , & !
                            due to vertical diffusion
 & temp_vdf (:,:,:)
 & temp_sso (:,:,:)
                    ,&!
                            due to sub grid scale orography
 & temp_gwh (:,:,:)
                      , & !
                            due to non-orographic grav. waves
                      , & ! due to shortwave radiation
  & temp_rsw (:,:,:)
                      , & ! due to longwave radiation
 & temp_rlw (:,:,:)
  . . .
             (:,:,:,:), & ! tracer tendency
 &
       q
  . . .
END TYPE t_echam_phy_tend
```

The tracer fields prm\_field%q(:,:,:,:) have as dimensions the index describing the position of a cell in a block, the levels, the number of the block and as fourth dimension the tracer index. In the standard ECHAM physics, only 3 tracers are used vor water vapour, cloud water, and cloud ice. The tendencies are given in the units of the respective quantity per second, e.g. the temperature tendency would be in K/s. There are various tendencies: the tendency over all processes and tendencies stemming from single processes like dynamics <var>\_dyn, overall physics, i.e. all parameterized processes <var>\_phy, large scale cloud processes <var>\_cld, convective cloud processes <var>\_cnv, vertical diffusion <var>\_vdf, orographic <var>\_sso and non-orographic <var>\_gwh gravity waves. For temperature, there are also the tendencies due to solar (shortwave) and thermal (longwave) radiation temp\_rsw and temp\_rlw, respectively. The variables <var> are temperature temp, the zonal and meridional winds u and v, the tracers q, cloud water and ice xl and xi, respectively.

All these variables can be written to output files by either giving their names asthey appear in subsequent  $\operatorname{calls}$  $\operatorname{to}$ the subroutine add\_var (search for field%<var> in mo\_memory\_echam\_phy.f90 or the "use name" as it is given in ~icon/run/dict.iconam.mpim\_inst. For the tendencies, you search for tend%<var> and use the name in the add\_var subroutine preceded by prefix. The prefix is tend\_ in that case, so that the overal temperature tendency being under tend%temp in a add\_var call can be written to the output under the name tend\_ta.

In a similar way, there is a vector p\_nh\_state(1:n\_domain) containing the dynamic state. In that case, this means all variables that have to be integrated over time. Its type t\_nh\_state is declared in SRC/atm\_dyn\_iconam/mo\_nonhydro\_types.f90:

Listing 2.25: Type t\_nh\_state for the description of the state of the nonhydrostatic atmosphere

```
TYPE t_nh_state
TYPE(t_nh_prog), ALLOCATABLE :: prog(:)
TYPE(t_nh_diag) :: diag
...
TYPE(t_nh_metrics) :: metrics
END TYPE t_nh_state
```

The array prog contains elements of type t\_nh\_prog for each time slice that is needed for the time integration. For the nonhydrostatic standard time integration, the number of time slices is two, time t for the current time and  $t + \Delta t$  for the prediction. In contrast to the prognostic

variables, the diagnostic variables must be known at the current time only, therefore diag is not an array.

The type t\_nh\_prog contains the following components:

Listing 2.26: Type t\_nh\_prog that hosts the prognostic variables

```
TYPE t_nh_prog
  REAL(wp), POINTER ::&
    w(:,:,:),
                      & ![m/s]
                                    orthogonal vertical wind
    vn(:,:,:),
                     & ![m/s]
                                   orthogonal normal wind
    rho(:,:,:), & ![kg/m^3] density
exner(:,:,:), & ![-] Exner p
                                   Exner pressure
    theta_v(:,:,:), & ![K]
                                    virtual potential temperature
    tracer(:,:,:,:), & ![kg/kg] tracer concentration
                        ![m^2/s^2]turbulent kinetic energy
        (:,:,:)
    tke
    . . .
```

END TYPE t\_nh\_prog

The orthogonal normal wind is given at the midpoints of the triangle edges and is measured orthogonal to the edges. All other quantities are given at the centres of the triangles. The density is therefore given as

Listing 2.27: Density of the atmosphere as state variable of the nonhydrostatic dynamic core p\_nh\_state(1:n\_domain)%prog(1:2)%rho(1:nproma,1:nlev,1:nblks\_c)

Here, the index of p\_nh\_state represents the model domain, the index of prog the time (either t or  $t + \Delta t$ ). The first index of rho is the number of the cell in the block, the second index represents levels and the third index the number of the block. Note that the number of blocks (nblks\_c here) is different for variables given at the centre or edges or vertices of the triangles, even if the length of the block nproma is chosen to be the same for all these variables.

The type t\_nh\_diag is more interesting for us since it contains a lot of diagnostic variables from the dynamics:

Listing 2.28: Type t\_nh\_diag containing diagnostic variables from the dynamics

```
TYPE t_nh_diag
 REAL(wp), POINTER:: &
                          & ! [m/s] zonal wind
   u(:,:,:),
  &
   v(:,:,:),
                          & ! [m/s] meridional wind
 &
  . . .
                          & ! [1/s] relative vertical vorticity
    omega_z(:,:,:),
  X.
                            ! at dual grid (at vertices)
   vor(:,:,:),
                          & ! [1/s] relative vertical vorticity
 &
                            ! interpolated to cells
  ! some tendencies
  . . .
   temp(:,:,:),
                          & ! [K] temperature
 & temp(:,:,:),
& temp_ifc(:,:,:),
  &
                          & ! [K] temperature at half levels
  . . .
  & dpres_mc(:,:,:),
                      & ! [Pa] ''pressure thickness''
  ! variables needed for grid nesting
END TYPE t_nh_diag
```

The winds are interpolated to the cell centres in that case. A "pressure thickness" is given that can be used to calculate the approximate mass of a grid cell. It would be better to use the inverse height of the grid cells directly that is given in inv\_ddqz\_z\_full as a component of p\_nh\_state(1:n\_domain)%metrics.

# 2.3.4 Reading data from netcdf input files

There are different data sets that may be read into ICON: Parameter data sets consisting of arrays that have to be known at every grid point, 2d- or 3d-data sets of surface properties or atmospheric composition, or zonal mean values of data that depend on latitude only. Their vertical coordinate may be a pressure coordinate or the data may be given at geometric altitudes. All these data sets may depend on time being "transient" data sets or just following a certain seasonal cycle or they may be completely time indepent. There is no kind of a "boundary condition tool" handling all these cases in a comprehensive way in ICON. However, we should think a bit about the problems that may accompany the handling of such data.

- **Grid independent parameter sets:** Grid independent parameter sets have to be known to each processor and typically contain much less array elements than the grid itself. Even if they are time dependent, they are the less problematic data sets.
- **2d**-data sets: At high horizontal resolutions, the data sets can be rather large and if they change rapidly with time, the reading may be rather time consuming. The problem may be that the actual ICON resolution is larger than the spatial resolution of the data itself. If the frequency to read such data sets is high, but their actual resolution much lower than the ICON resolution, it is worth to think about an "online-interpolation" of the data.
- **3d**-data sets: The problems are similar to the ones of 2d-data sets. In addition, the vertical coordinate demands interpolation. If these data are to be used in the ECHAM-physics part, it is preferable that the vertical coordinate is a pressure coordinate since everything is expressed in terms of a diagnosed hydrostatic pressure in this part of the program. In principle, it would be desireable that the geometric "SLEVE" coordinate is directly available in the ECHAM-physics part (I just did not try this until now).
- **zonal mean values:** Technically, the easiest way would be to extend and interpolate the zonal mean values to the ICON grid. However, zonal mean values are often very rough estimates of a certain quantity (e.g. optical properties of stratospheric volcanic aerosols). This indicates that the horizontal resolution of such data sets is much lower than the actual ICON resolution. An extension of such a data set means to blow up the data set without gaining any information. For a one-hundred year data set, this may then be of the order of several TB. Reading several TB into a parallel program turns out to be a nightmare and this cannot be a sensible method anymore. In that case, interpolation inside ICON is certainly the better solution.

I would like to present two basically different read-routines of the module SRC/io/shared/mo\_read\_interface.f90, here. There is a first category of subroutines that allows the reading of data being on the ICON grid only. These routines use a "distributed" read and each processor gets its respective part of grid points. There is a second category of routines reading data on more or less arbitrary grids. For those, it is assumed that the whole data array has to be known to every processor (typical example are parameter fields). In that case, they are read on an i/o processor and distributed to all other processors in a second step.

#### Distributed reading of a field on the ICON grid

The subroutine read\_3D\_time belongs to the first category and is good for the reading of 3d-data sets in the ICON grid that depend on time in a fourth dimension. This subroutine has an interface and is implemented under the name read\_dist\_REAL\_3d\_time (SRC/io/shared/mo\_read\_interface.f90). The "dist" means "distributed reading". Here is the definition:

Listing 2.29: Reading a time-dependent 3d-data field on the ICON grid

```
SUBROUTINE read_dist_REAL_3D_time(
                                              &.
    & stream_id,
                            location,
                            fill_array,
    & variable_name,
                                              &
    & return_pointer,
                            start_timestep,
                                              &
    & end_timestep,
                            levelsDimName,
                                              &
    & has_missValue,
                                              )
                            missValue
TYPE(t_stream_id), INTENT(INOUT)
                                    :: stream_id
INTEGER, INTENT(IN)
                                        :: location
CHARACTER (LEN=*), INTENT (IN)
                                        :: variable_name
REAL(wp), TARGET, OPTIONAL
                                        :: fill_array(:,:,:,:)
REAL(wp), POINTER, OPTIONAL
                                        :: return_pointer(:,:,:,:)
INTEGER, INTENT(in), OPTIONAL
                                        :: start_timestep, &
                                         & end_timestep
CHARACTER(LEN=*), INTENT(IN), OPTIONAL :: levelsDimName
LOGICAL, OPTIONAL
                                         :: has_missValue
REAL(wp), OPTIONAL
                                        :: missValue
```

#### **Parameters:**

- stream\_id: Variable of type t\_stream\_id as returned by the function openInputFile describing
   the netcdf-file.
- location: This integer number describes whether your data are associated with cell centres, vertices, or edge midpoints. It is better to use predefined constants here than to fill in explicit numbers since these may change. In the module mo\_impl\_constants, you find the integer variables on\_cells, on\_vertices, on\_edges describing whether the data describe a quantity on the cell centres, the triangle vertices, or the midpoints of the edges, respectively.
- variable\_name: is the name of the variable in the netcdf-file. In the netcdf-file, this variable
   must have the shape (time, nlev, ncells) when looked at it with ncdump with c-style
   output.
- fill\_array: If fill\_array is present, the data will be stored in this field, fill\_array must have the right shape to accomodate a 3d-field + the time dimension. It is expected to have the shape fill\_array(nbdim,nlev,nblks,time).
- return\_pointer: If this pointer is present, it will be shaped according to
   (nbdim,nlev,nblks,time) and contain the data read from file. If fill\_array is
   present at the same time, return\_pointer is associated with fill\_array.

- levelsDimName: Name of the vertical levels dimension in the netcdf-file. If no name is given, it will not be checked. It is anyhow assumed that the second dimension of the variable is the vertical dimension in the necdf-file.
- has\_missValue: If this logical is present, it will be .TRUE. on output if the netcdf-file contains a global attribute missing\_value, otherwise it's .FALSE.
- missValue: If this variable is present, it will contain the missing value if the netcdf-file contains a global attribute missing\_value

The function **openInputFile** is an overloaded function and has the following parameter list for reading one variable in distributed mode from a netcdf–file:

Listing 2.30: Function openInputFile for opening a netcdf file for distributed read

filename: Name of the netcdf input-file.

- patch: This variable of type t\_patch contains all information of the distribution of a global variable to the various processors. The type t\_patch and the variable p\_patch containing this distribution information of all model domains (refinements) are present in mo\_model\_domain. Actually, p\_patch(1:ndom) is a vector the elements of which are all of t\_patch (see Sec. 2.3.2).
- input\_method: Integer variable describing whether the files are read on an i/o processor and distributed then or whether they are read in a distributed way. Use the parameters read\_netcdf\_broadcast\_method and read\_netcdf\_distribute\_method of mo\_io\_config as to assign input\_method for the two methods, respectively. The standard should be the distributed input, in particular at high resolutions.

#### Reading of a general field sent to all processors after reading

An example for a subroutine to read a general field that is not defined on the ICON grid and must be sent as a whole to all processors is the subroutine read\_1D\_extdim\_extdim\_time (SRC/io/shared/mo\_read\_interface.f90). The parameter list is as follows:

Listing 2.31: Read a general field and send it to all processors

SUBF	{OUTINE read_bcast_REA	AL_1D_extdim_extdim_time(	&
&	file_id,	variable_name,	&
&	fill_array,	return_pointer,	&
&	dim_names,	<pre>start_timestep,</pre>	&
&	end_timestep		)
& & &	dim_names, end_timestep	<pre>start_timestep,</pre>	& & )

INTEGER, INTENT(IN) :: file\_id CHARACTER(LEN=\*), INTENT(IN) :: variable\_name REAL(wp), TARGET, OPTIONAL :: fill\_array(:,:,:,:) REAL(wp), POINTER, OPTIONAL :: return\_pointer(:,:,:,:) CHARACTER(LEN=\*), INTENT(IN), OPTIONAL :: dim\_names(:) INTEGER, INTENT(IN), OPTIONAL:: start\_timestep, end\_timestep

- file\_id: File unit number of input netcdf file as given by the function openInputFile of module
   SRC/io/shared/mo\_read\_interface.f90.
- variable\_name: Name of the variable in the netcdf file that has to be read.
- fill\_array: 4d-array that will accomodate the field of the netcdf-file. The shape of this array will be determined by the shape of the variable in the netcdf file or has to have the corresponding shape.
- return\_pointer: If fill\_array is present, it will be associated with fill\_array or will just contain the input data.
- dim\_names: Must contain the names of the dimensions except the last dimension which has to be time.
- start\_timestep, end\_timestep: Index of the first and last time step to be read.

The file\_id is again provided by openInputFile, but this time, the call is different from the previous case.

Listing 2.32: Function openInputFile for opening a netcdf file for reading on the i/o processor INTEGER FUNCTION openInputFile\_bcast(filename) CHARACTER(LEN=\*), INTENT(IN) :: filename

# 2.3.5 Usage of date and time variables

There are several aspects of using date and time variables (DT–variables hereafter): You may like to give a certain date and time to start a certain process in the program, you need to compare two DT–variables for knowing whether one is before or after another, and you have to interpolate in time, e.g. time dependent boundary conditions or parameters.

Unfortunately, there are two different date-time libraries/modules inside ICON: The mtimelibrary written in C and residing in the directory ~icon/externals/mtime and an older SRC/shared/mo\_datetime.f90 date-time module. The mtime-library has a fortran interface ~icon/externals/mtime/src/libmtime.f90 that contains a module mtime. This library should be the standard for all future implementations. However, it seems to the author that the variables holding the current time step for example, are still in the old format. For this reason, we are not discussing the mtime library here.

DT-variables in ICON have type t\_datetime that is declared in SRC/shared/mo\_datetime.f90:

YPE :: t_datetime					
INTEGER	:: calenda:	r			
INTEGER	:: year	!	[yr]		
INTEGER	:: month	!	[mo] 1:12		
INTEGER	:: day	!	[dy] 1:{28,29,30,31}		
INTEGER	:: hour	!	[hr] 0:23		
INTEGER	:: minute	!	[mn] 0:59		
REAL(wp)	:: second	!	[s] [0.,60.[		
INTEGER(18)	:: calday	!	[dy] full days elapsed since the		
!			reference time/date of the calendar		
REAL(wp)	:: caltime	!	[] remaining fraction of a day		
INTEGER	:: yealen	!	[dy] length of year		
INTEGER	:: monlen	!	[dy] length of month		
INTEGER	:: daylen	!	[s] length of day		
REAL(wp)	:: yeatim	!	[dy] time since year-01-01, 00:00 UT		
REAL(wp)	:: yeafrc	!	[] fraction passed of current year		
INTEGER	:: yeaday	!	[dy] current day of the year		
REAL(wp)	:: montim	!	[dy] days since year-month-01, 00:00		
UT					
REAL(wp)	:: monfrc	!	[] fraction passed of current month		
REAL(wp)	:: daytim	!	[] fraction passed of current day		
REAL(wp)	:: daysec	!	[s] same as daytim, but in [s]		
END TYPE t_	datetime				

Listing 2.33: Type of DT–variables

The calendar can be either the historic Julian/Gregorian calendar (calendar = 0), or the proleptic Gregorian calendar (calendar = 1) that is a backward extension of the Gregorian calendar to dates before its introduction October 15, 1582, or a 360-day calendar with 12 months of 30 days each. For the moment, the last calendar does not work properly.

The values for year, month, day, hour, minute are all integer, but the seconds can be real values. This means that even fractions of a second are allowed. Note that the hours exclude 24h that is 0h of the next day, the minutes cannot be 60 since this is the next hour and the seconds cannot be 60 since this is the next minute. There are other quantities giving the length of years, months, days or the fractions passed by of those quantities.

The most important variables of the t\_datetime type are all collected as components of the variable time\_config defined in SRC/shared/mo\_time\_config.f90:

Listing 2.34: Variable time\_config of type t\_type\_config

```
TYPE t_time_config
REAL(wp) :: dt_restart ! [s] Length of restart cycle
INTEGER :: calendar ! calendar type
...
TYPE(t_datetime) :: cur_datetime ! Current model time
...
END TYPE t_time_config
TYPE(t_time_config):: time_config
```

The module SRC/shared/mo\_datetime.f90 provides an extension of the "==" operator only and no interpolation weights when input data have to be interpolated with respect to time. You

can find such interpolation weights in SRC/shared/mo\_time\_interpolation\_weights.f90. The interpolation weights are derived for a linear time interpolation of monthly means to the current time step wi\_limm or the radiation time step wi\_limm\_radt. Both variables are of derived type t\_wi\_limm (see Listing 2.35).

Listing 2.35: Type t\_wi\_limm for time interpolation or monthly means

```
TYPE t_wi_limm
  TYPE(t_datetime) :: time
  LOGICAL :: initialized=.FALSE.
  REAL(wp) :: wgt1, wgt2
  INTEGER :: inm1, inm2
END TYPE t_wi_limm
TYPE(t_wi_limm) :: wi_limm, wi_limm_radt
```

The component time contains the exact time for which the interpolation weights are valid. The flag initialized is .TRUE. if the time weight was computed for the time time. The weights wgt1 and wgt2 are to be used for a weighted mean of a field f(0:13) with indices inm1 and inm2. It is assumed that a whole year *i* is stored in **f** with the months January to December in f(1:12), the month of December of the previous year in f(0) and the month of January of the next year in f(13). The interpolation formula is given in Listing 2.36.

Listing 2.36: Time interpolation of monthly means

### 2.3.6 Defining new "streams"

We already know the datastructures prm\_field or prm\_tend. We also know that they are of derived type and that their components can be written into output files. For this output mechanism, we need to provide further information to ICON. In fact, the array prm\_field of type t\_echam\_phy\_field has a "cousin" prm\_field\_list of type t\_var\_list that contains a lot of information for the data handling. Any variable of type t\_var\_list maybe called a stream. The information contained in prm\_field\_list can be filled in by calls to certain subprograms. Let us discuss the type t\_var\_list and its "child" t\_var\_list\_intrinsic, first (see Listing 2.37). It is declared in SRC/shared/mo\_linked\_list.f90. You will see that there is a recursive pointer structure hidden in this type

Listing 2.37: Type t\_var\_list for "stream" information

```
TYPE(t_list_element), POINTER :: first_list_element
                         ! reference to first list element
  INTEGER
                      :: list_elements ! allocated elements
  LOGICAL
                      :: loutput
                                       ! output stream
                                       ! restart stream
  LOGICAL
                      :: lrestart
  LOGICAL
                      :: linitial
                                       ! initial stream
                                       ! name of file
  CHARACTER(len=256) :: filename
  CHARACTER(len=8)
                    :: post_suf
                                       ! suffix of output
                                                            file
  CHARACTER(len=8)
                                       ! suffix of restart file
                     :: rest_suf
                                       ! suffix of initial file
  CHARACTER (len=8)
                     :: init_suf
  . . .
  INTEGER
                      :: patch_id
  INTEGER
                      :: vlevel_type
  . . .
                                       ! flag: true, if
  LOGICAL
                      :: lmiss
                ! variables should be initialized with missval
END TYPE t_var_list_intrinsic
```

The stream has a name being a component of the type t\_var\_list\_intrinsic. In principle you can search for such a stream by its name, but all these searches include string comparisons that are very slow compared to floating point operations. This means, that we should avoid such searches except during the initialization phase of ICON. The type t\_var\_list\_intrinsic contains a "linked list" in form of a recursive pointer structure, the first element of which is first\_list\_element. There is further general information that concerns all variables in the list. It is e.g. indicated the number of allocated list elements at a certain instant in the program (list\_elements). Note that this number can change at any time by just adding a new list element. There are also logical variables indicating whether this stream is written to output files, restart files or is a stream the variables of which have to be used for initialization. The patch\_id indicates the model domain (so the refinement step) to which it belongs. The variable vlevel\_type indicates whether it is variables on model levels or pressure levels.

We will inspect the type t\_list\_element further. This type is also declared in SRC/shared/mo\_linked\_list.f90 (see Listing 2.38).

Listing 2.38: Types t\_list\_element and t\_var\_list\_element for linked lists

```
TYPE t_list_element
  TYPE(t_var_list_element) :: field
  TYPE(t_list_element), POINTER :: next_list_element
END TYPE t_list_element
```

This type is recursive by the fact that it contains next\_list\_element of the same type t\_list\_element. The component field is of type t\_var\_list\_element that is declared in SRC/shared/mo\_var\_list\_element.f90:

Listing 2.39: Type t\_var\_list\_element containing information about individual list elements

IYPE t_var_1	list_element		
REAL(dp),	POINTER	::	r_ptr(:,:,:,:,:)
INTEGER,	POINTER	::	i_ptr(:,:,:,:,:)
LOGICAL,	POINTER	::	l_ptr(:,:,:,:,:)

. . . .

```
TYPE(t_var_metadata) :: info
TYPE(t_var_metadata_dynamic) :: info_dyn
END type t_var_list_element
```

The components  $r_ptr$ ,  $i_ptr$ , and  $l_ptr$  accomodate the corresponding fields. The redundant dimensions will be of length one and get the index 1. What is particularly interesting for us, is the "meta data" information. It contains the following:

```
TYPE t_var_metadata
```

```
. . .
CHARACTER(len=VARNAME_LEN) :: name
. . .
TYPE(t_cf_var)
                            :: cf
TYPE(t_grib2_var)
                            :: grib2
. . .
LOGICAL
                            :: lrestart
LOGICAL
                             :: loutput
LOGICAL
                             :: lrestart_cont
. . .
TYPE(t_union_vals)
                            :: initval
. . .
TYPE(t_vert_interp_meta) :: vert_interp
TYPE(t_hor_interp_meta)
                            :: hor_interp
. . .
LOGICAL
                             :: lmiss ! flag: true, if variable
                             ! should be initialized with missval
TYPE(t_union_vals)
                             :: missval ! missing value
END TYPE t_var_metadata
```

- name: Name of the "stream element". A stream element in that case is a 2d- or 3d-variable in the simplest form, but can be a whole group of 3d-variables also. E.g. all tracers can be stored as one variable "tracer". It is possible to reference them separately by another data structure.
- cf: In this derived type, the metadata for netcdf–format output according to the CF (Climate and Forecast) conventions can be stored.
- grib2: This derived type contains the metadata for output in the GRIB2 (GRIdded Binary data, version 2) format.
- **lrestart:** is .TRUE. if the stream element has to be written to the restart files, .FALSE. otherwise.
- loutput: is .TRUE. if this stream element has to be written to the output file.
- lrestart\_cont: There are variables that must be read from the restart file. On the other hand, if a kind of a new submodel is switched on while starting from a restart file, the variables belonging to this submodel are not in the first restart file. Nevertheless, the model should continue even if these variables do not exist. In that case, the lrestart\_cont variable can

. . .

be set to .TRUE. so that ICON continues although it does not find this stream element in the restart file. If it is mandatory that the stream element is in the restart file, you must set  $lrestart_cont = .FALSE$ .

- initval: This variable can be used to assign an initial value to the field of the stream element. There are three components initval%rval, initval%ival, and initval%lval that will host the real, integer or logical value according to the types of the fields associated with this stream element.
- {vert,hor}\_interp: Derived types containing information about the vertical and horizontal interpolation method. E.g. if the variable is interpolated to pressure levels when it is written to an output file.
- lmiss: When this variable is set to .TRUE. the field of the corresponding stream element is set to a missing value specified in missval.
- missval: This variable has components missval%rval, missval%ival, and missval%lval for the real, integer and logical fields associated with this stream element. If lmiss is set to .TRUE., this variable contains the corresponding missing values.

Before we proceed to the recipe how to define a new stream, let us summarize this survey of data structures associated with streams. We discuss again the example of prm\_field and prm\_field\_list that are both defined in SRC/atm\_phy\_echam/mo\_echam\_phy\_memory.f90:

TYPE(t\_echam\_phy\_field),ALLOCATABLE,TARGET :: prm\_field(:)
TYPE(t\_var\_list),ALLOCATABLE :: prm\_field\_list(:)

We first note that the stream prm\_field\_list will be allocated as a vector of length n\_domain such that each element is of type t\_var\_list. Similarly, prm\_field has n\_domain elements of type t\_echam\_phy\_field. We will see that it would be sufficient to work with prm\_field\_list alone, and prm\_field is just defined for convenience. Considering prm\_field\_list first, we see that it has one single component p that is in each domain jg:

## prm\_field\_list(jg)%p

This component **p** contains information about the name of the stream, or whether it is written to an output file or how many list elements are allocated in domain **jg** at that position in the program as shown in the following example, respectively:

prm\_field(jg)%p%name
prm\_field(jg)%p%loutput
prm\_field(jg)%p%list\_elements

On the other hand, the component **p** is the anchor of the linked list:

prm\_field(jg)%p%first\_list\_element

This component first\_list\_element being of derived type t\_list\_element contains two components one of which points to the next list element, the second of which contains the information of the first list element, respectively:

```
prm_field(jg)%p%first_list_element%next_list_element
prm_field(jg)%p%first_list_element%field
```

Inspecting the component field further, we see that its type t\_var\_list\_element contains multidimensional arrays for hosting the values of the field and other components for metadata for this stream element, respectively:

```
prm_field(jg)%p%first_list_element%field%r_ptr(:,:,:,:,:)
prm_field(jg)%p%first_list_element%field%i_ptr(:,:,:,:,:)
prm_field(jg)%p%first_list_element%field%l_ptr(:,:,:,:,:)
!metadata:
prm_field(jg)%p%first_list_element%field%info
```

In the component **info**, we can find the name of the stream element, a "flag" whether it is written to the output file or information about the stream element according to the CF conventions or the GRIB2 data format:

```
prm_field(jg)%p%first_list_element%field%info%name
prm_field(jg)%p%first_list_element%field%info%loutput
prm_field(jg)%p%first_list_element%field%info%cf
prm_field(jg)%p%first_list_element%field%info%grib2
```

Until now, we were examining the first list element only. If we would like to access the fields of the *i*'th list element, this would involve i - 1 times a next\_list\_element, so for the real field:

<b>Listing 2.40:</b> Array of $i - 1$ st stream element
i-1 times
prm_field(jg)%p%first_list_element% next_list_element%%next_list_element%
%field%r_ptr(:,:,:,:,:)

As you notice, the access to the arrays of this linked list hosting 2d- or 3d- variables becomes a nightmare rather quickly, although this structure is very convenient for the output. This is the moment the cousin prm\_field comes into play. In this case, the access to the fields is rather simple. For the zonal wind in domain jg, we have for example:

# Listing 2.41: Zonal wind as member of prm\_field

prm\_field(jg)%u(:,:,:)

However, we have to ensure that this array "contains the same data" as the corresponding array of Listing 2.40 assuming that the zonal wind u is the *i*'th stream element in the linked list. "Contains the same data" in this case would mean that we wish that ICON uses the same memory area under two different access names, the one of Listing 2.40 and the one of Listing 2.41.

Our next task will be to explain how we can build such a linked list and how we may connect it to a "simple datastructure" like the prm\_field. The "simple datastructure" will be referred to as Fast Access Datastructure (FAD). This datastructure must be accessible from many modules and may contain a considerable number of 2d- and 3d-arrays. It should be defined in a separate module in order to avoid circular dependencies in the sequel. A good naming example would be mo\_<task>\_memory.f90. In the same module, the stream or linked list must be defined and the connection must be established between the FAD and the linked list. We proceed in the following steps:

 (i) Definition of a derived type t\_<fad> containing all 2d- and 3d-arrays of variables that will be integrated into the linked list later in a file mo\_<task>\_memory.f90. The variables must all have the pointer attribute:

```
TYPE t_<fad>
  {REAL,INTEGER,LOGICAL}, POINTER :: <var1>(:,:[,:[,:[,:]]])
  ...
  {REAL,INTEGER,LOGICAL}, POINTER :: <varn>(:,:[,:[,:[,:]]])
END TYPE t_<fad>
```

(ii) Declare a 1d-array the elements of which are of type t\_<fad> in order to host the data for each model domain. Furthermore, we need a 1d-array of type t\_var\_list for our linked list. Both variables have to be allocatable since the number of domains is not known at compile time:

```
USE mo_linked_list, ONLY: t_var_list
...
TYPE(t_<fad>),ALLOCATABLE,TARGET :: <fad>(:)
TYPE(t_var_list),ALLOCATABLE :: <fad>_list(:)
```

(iii) We will use several subprograms to construct the linked list and therefore create a subroutine construct\_<task>\_list. We need to know the actual number of domains and later some other variables which we will get from patch\_array of type t\_patch. The subroutine will be:

```
USE mo_model_domain,
                       ONLY: t_patch
USE mo_impl_constants, ONLY: SUCCESS
USE mo_exception,
                       ONLY: finish
. . .
SUBROUTINE construct_<task>_list (patch_array)
TYPE(t_patch), INTENT(IN) :: patch_array(:)
INTEGER :: ndomain, ist
ndomain=SIZE(patch_array)
ALLOCATE(<fad>(ndomain), STAT=ist)
IF (ist/=SUCCESS) THEN
 CALL finish('construct_<task>_list_of_mo_<task>_memory.f90',&
             & 'allocation_of_<fad>_array_failed')
END IF
ALLOCATE(<fad>_list(ndomain), STAT=ist)
IF (ist/=SUCCESS) THEN
 CALL finish('construct_<task>_listuofumo_<task>_memory.f90',&
             &'allocation_of_<fad>_list_array_failed')
END IF
END SUBROUTINE construct_<task>_list
```

(iv) We have to build the linked list and allocate the arrays for each domain separately. Since we will do the same for each domain, but we have multiple tasks for each domain, the best is to define a new subroutine new\_<task>\_list that will be called in a loop over the domains. This loop will be in construct\_<task>\_list

```
USE mo_impl_constants, ONLY: MAX_CHAR_LENGTH
...
SUBROUTINE construct_<task>_list (patch_array)
...
INTEGER :: jg
CHARACTER(len=MAX_CHAR_LENGTH) :: listname
```

(v) The new subroutine new\_<task>\_list for each model domain must first create a new linked list and then add elements to this list. When the elements are added to this list, we can get pointers to the 2d- and 3d- (or up to 5d-arrays) and associate them with our elements in the datastructure <fad>. The subroutine must fill in all the information about the elements of the linked list. We will first present such a subroutine and then explain the datastructures and subprograms in more detail.

```
USE mo_cf_convention,
                       ONLY: t_cf_var
USE mo_var_list,
                       ONLY: new_var_list, &
                       default_var_list_settings
    &
                      ONLY: t_grib2_var, grib2_var
USE mo_grib2,
USE mo_cdi, ONLY: DATATYPE_FLT32, DATATYPE_FLT64,
                                                       X.
                   GRID_UNSTRUCTURED, GRID_CELL
    &.
USE mo_cdi_constants, ONLY: GRID_UNSTRUCTURED_CELL, &
    X.
                            ZA_HYBRID
USE mo_io_config,
                       ONLY: lnetcdf_flt64_output
USE mo_parallel_config,ONLY: nproma
. . .
SUBROUTINE new_<task>_list (jg,
                                        p_patch, &
                           &listname,
                                                  &
                           &<fad>_list, <fad>
                                                  )
INTEGER, INTENT(IN)
                                  :: jg
TYPE(t_patch), INTENT(IN)
                                  :: p_patch
CHARACTER(len=*), INTENT(IN)
                                 :: listname
TYPE(t_var_list), INTENT(INOUT)
                                 :: <fad>_list
TYPE(t_<fad>), INTENT(INOUT)
                                  :: <fad>
TYPE(t_cf_var)
                                  :: cf_desc
TYPE(t_grib2_var)
                                  :: grib2_desc
INTEGER
                                  :: shape3d(3)
INTEGER
                                   :: datatype_flt
CALL new_var_list(<fad>_list, TRIM(listname), patch_id=jg)
!default settings for each list element
CALL default_var_list_settings(<fad>_list, lrestart=.TRUE.)
!Each variable (list element) has to be added to the list
!We give one example here
!Create datastructures first that have to be passed
IF ( lnetcdf_flt64_output ) THEN
  datatype_flt = DATATYPE_FLT64
ELSE
```

```
datatype_flt = DATATYPE_FLT32
ENDIF
cf_desc = t_cf_var('<var>','<units>',&
                  &'<description>',datatype_flt)
grib2_desc = grib2_var(
                                                     &
             &<discipline>,<category>,<parameter>, &
             &<ibits>, GRID_UNSTRUCTURED, GRID_CELL)
shape3d = (/nproma,p_patch%nlev,p_patch%nblks_c/)
CALL add_var(<fad>_list,'<varname>',<fad>%<var>, &
            &GRID_UNSTRUCTURED_CELL, ZA_HYBRID,
                                                   &
            &cf_desc, grib2_desc,
                                                   X.
            &ldims=shape3d,
                                                   &
            &vert_interp =
                                                   &
            &create_vert_interp_metadata(
                                                   X.
            &vert_intp_type=vintp_types("P","Z","I") )&
            &)
END SUBROUTINE new_<task>_list
```

The subroutine new\_var\_list takes as arguments the variable <fad>\_list of type t\_var\_list, a name of the list and the index of the patch (domain). With the subroutine default\_var\_list\_settings, it is possible to assign default values to all arguments that are passed in the subroutine add\_var. Once a default value is assigned, it cannot be changed by a second call to default\_var\_list\_settings! You can just override the value in a call of add\_var. The output in netcdf format allows either 64 of 32 bits. You can choose that in the io\_nml namelist in the variable lnetcdf\_flt64\_output (.TRUE. or .FALSE.). In order to make this choice effective, we have to pass it to the cf\_desc argument of add\_var. Otherwise, cf\_desc contains the variable name as it will appear in the netcdf output file, the units and a longer description of the variable. In the GRIB2 format, the variables are categorized into a "discipline", a "category" in each discipline and the "parameter" unique to each variable itself. They are all integer numbers and can be found in the WMO GRIB2 documentation. It is worth to lookup the respective numbers when adding new variables in order to avoid conflicts with other variables and spurious questions of your colleagues. The parameter *<ibits>* tells ICON the number of bits to be used in the packing in the GRIB2 files. The constants DATATYPE\_PACK16 and DATATYPE\_PACK24 are provided by the module mo\_cdi for this purpose.

The shape of the variable is just an array giving the length of each dimension of the respective variable.

The call of the subroutine add\_var has as first argument the linked list <fad>\_list of type t\_var\_list, the second argument is the name of the list element, the third argument a component of the <fad> datastructure. Exactly this allows the fast access later because this array will be associated with the array of the linked list. The following two arguments describe the the horizontal grid and the vertical grid. We always use variables on the "unstructured" icosahedral grid, the vertical coordinate is always ZA\_HYBRID or ZA\_HYBRID\_HALF for the layer interfaces, and ZA\_SURFACE for 2d- (surface) fields. The last argument tells ICON how to vertically interpolate the data if necessary.

(vi) It is good practice to deallocate the memory at the end of the program. This includes the deallocation of the linked list and the corresponding <fad>:

USE mo\_var\_list, ONLY: delete\_var\_list SUBROUTINE destruct\_<task>\_list

```
INTEGER :: ndomain, jg, ist
ndomain = SIZE(<fad>)
DO jg = 1, ndomain
  CALL delete_var_list ( <fad>_list(jg) )
END DO
DEALLOCATE(<fad>_list,STAT=ist)
IF (ist/=SUCCESS) THEN
CALL finish('destruct_<task>_list_of_mo_<task>_memory.f90', &
           &'deallocation_ofu<fad>_list_array_failed')
END IF
DEALLOCATE(<fad>,STAT=ist)
IF (ist/=SUCCESS) THEN
CALL finish('destruct_<task>_list_of_mo_<task>_memory.f90', &
           &'deallocation_of_<fad>_array_failed')
END IF
END SUBROUTINE destruct_<task>_list
```

(vii) The last step is to introduce the subroutines construct\_<task>\_list and desctruct\_<task>\_list into ICON. Clearly, these routines have to be called out-side the time loop during the initialization and the "clean-up" phase, respectively. If we are using the "ECHAM physics", the right place to call construct\_<task>\_list is SRC/atm\_phy\_echam/mo\_echam\_phy\_init.f90. The clean-up would then be in SRC/atm\_phy\_echam/mo\_echam\_phy\_cleanup.f90.

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